

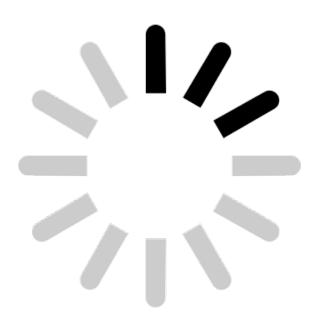
## Ultra-Low Latency with Java and Terabytes of Data

Per Minborg CTO, Speedment, Inc.











## Ultra-Low latency = 200 ns



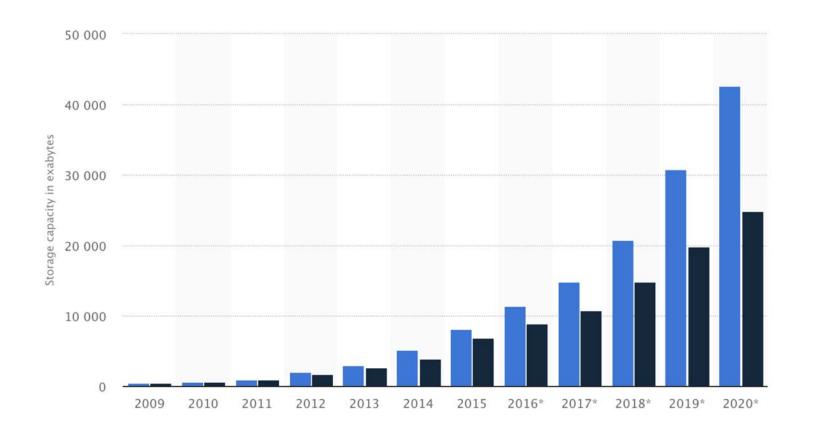
### Why Are Applications Slow?

- Slow Databases
- Data on Several Nodes and no Affinity Across Data
- Data is Remote
- Unnecessary Object Creation / Garbage Collect Problem
- Lack of Parallelism

## Why Are Applications Slow? Slow Databases

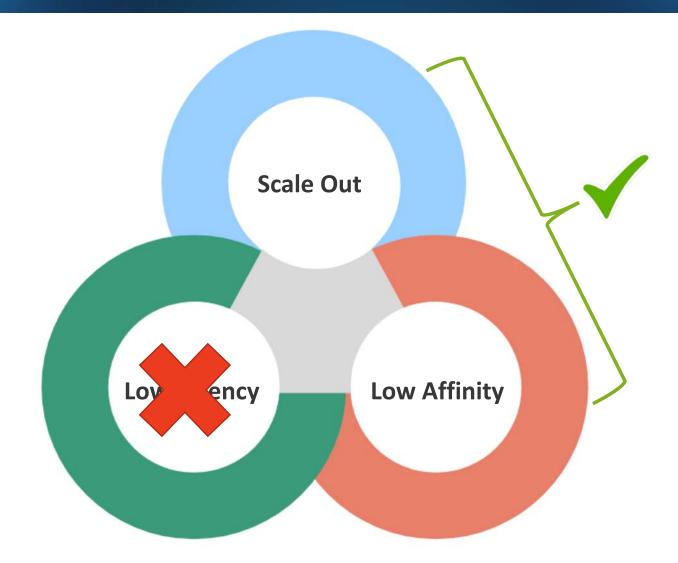


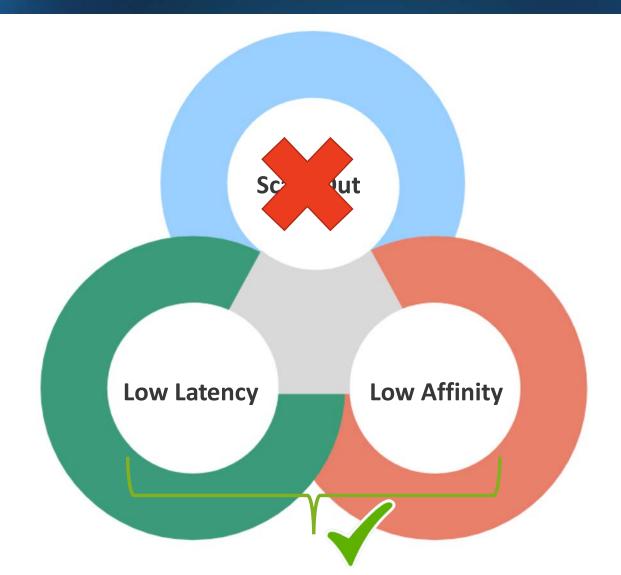
#### Data grows exponentially, which clogs systems



A Damand A Complete

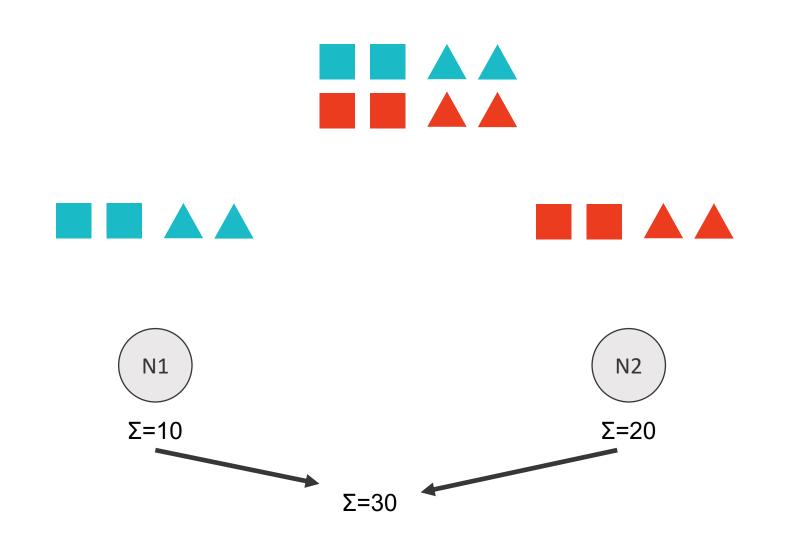




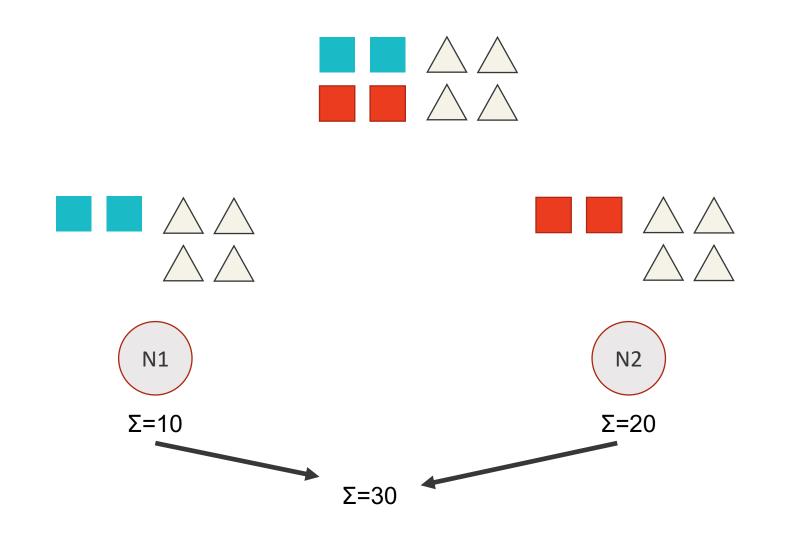


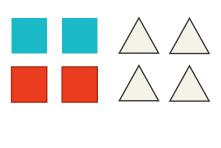


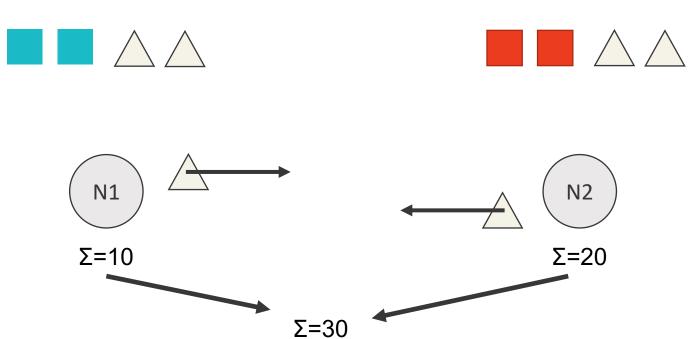




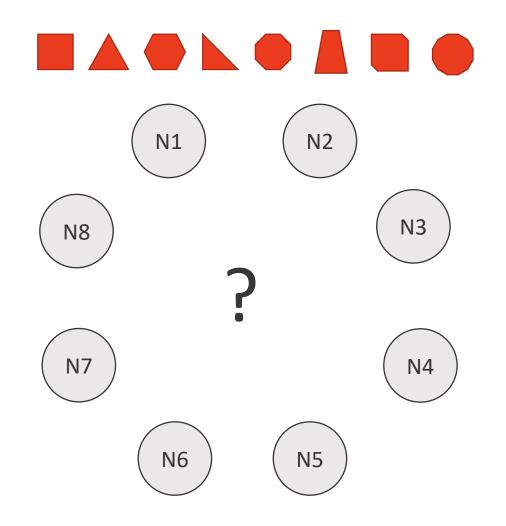




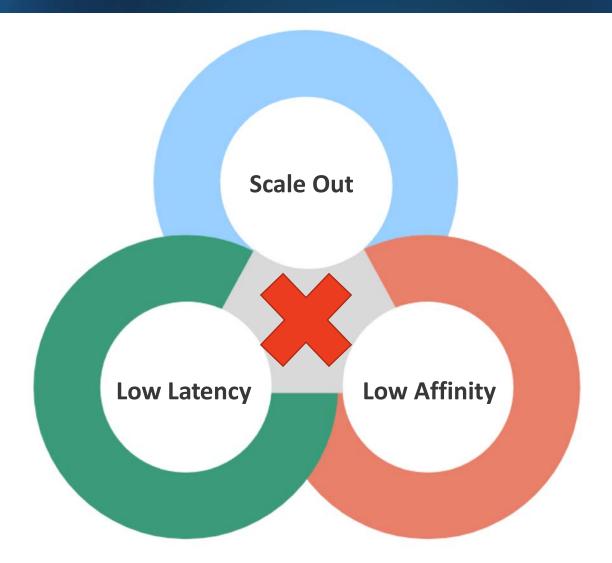








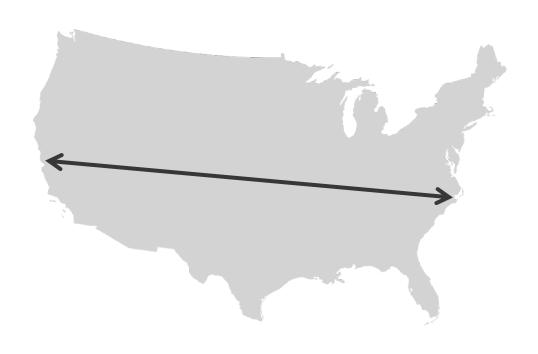


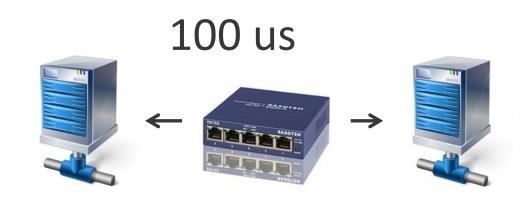


## Why Are Applications Slow? Data is Remote: Laws of Nature



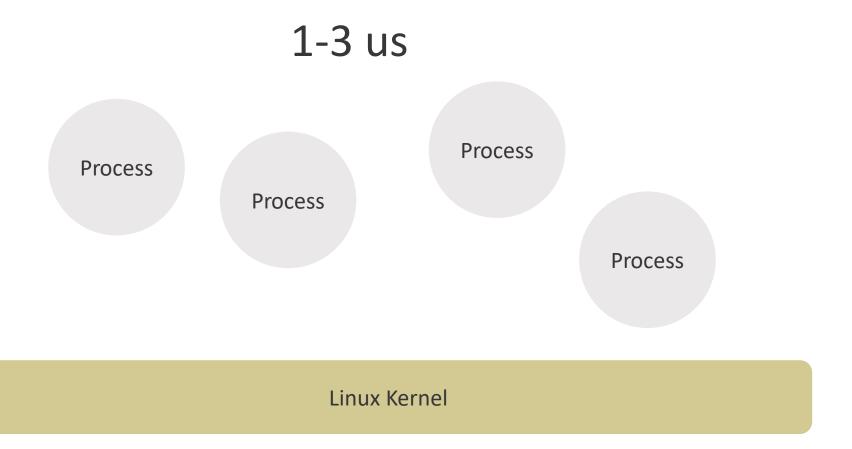
45 ms







## Why Are Applications Slow? Data is Remote: Operating System



## Why Are Applications Slow? Unnecessary Object Creation



1 s

### Why Are Applications Slow? Unnecessary Object Creation



To write a single Java object to main memory takes 200 ns

0000 EA B6 08 E2 02 01 00 00 01 A9 AA FF FF FE 00 01 0010

Conclusion: Creating shared objects -> not ultra-low latency

## Why Are Applications Slow? Lack of Parallelism





## The Solution: In-JVM-Memory

What is That?

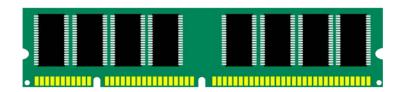




### In-Memory vs. In-JVM-Memory

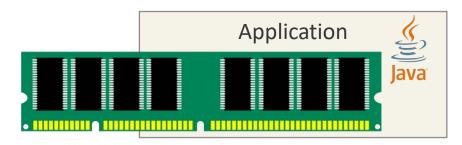
#### **In-Memory**

- Data is in RAM
- The application is remotely connected to a grid, other machine, other process



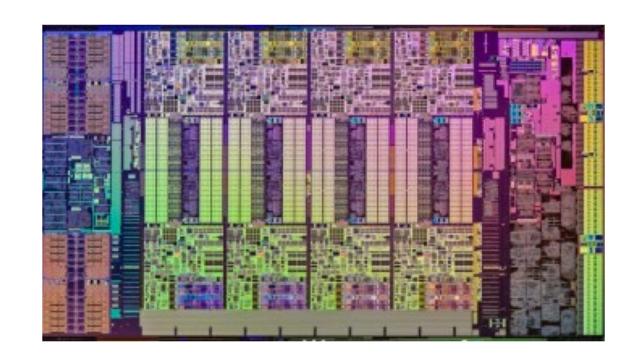
#### In-JVM-Memory

- Data is in RAM
- The application and data resides in the same JVM



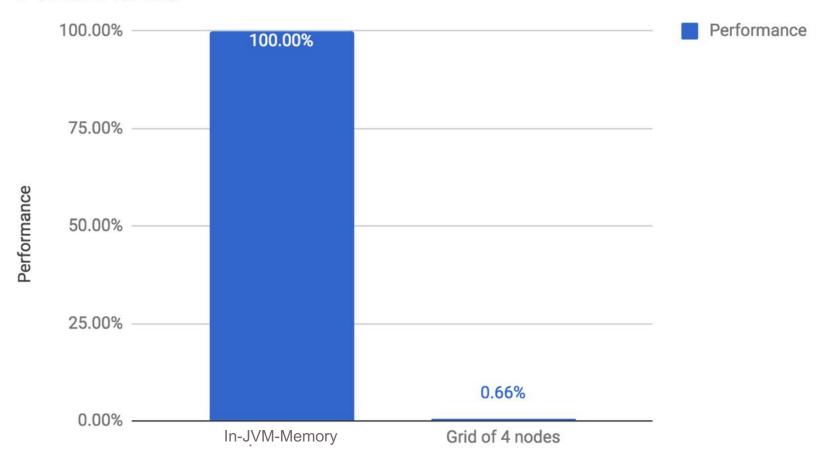
## In-JVM-Memory Makes Ultra Low Latency Possible

- CPU Cache Latencies:
  - L1 ~0.5 ns
  - L2 ~7 ns
  - L3 ~20 ns
- 64-bit Main Memory Read ~100 ns



## In-JVM-Memory vs. In-Memory Performance

#### Performance





## **In-JVM-Memory Scalability**

Is That Even Possible?







### Scaling up In-JVM-Memory

Today: Scale up to 12 TB (Intel® Xeon® Processor E7-8855 v4 \* 4)

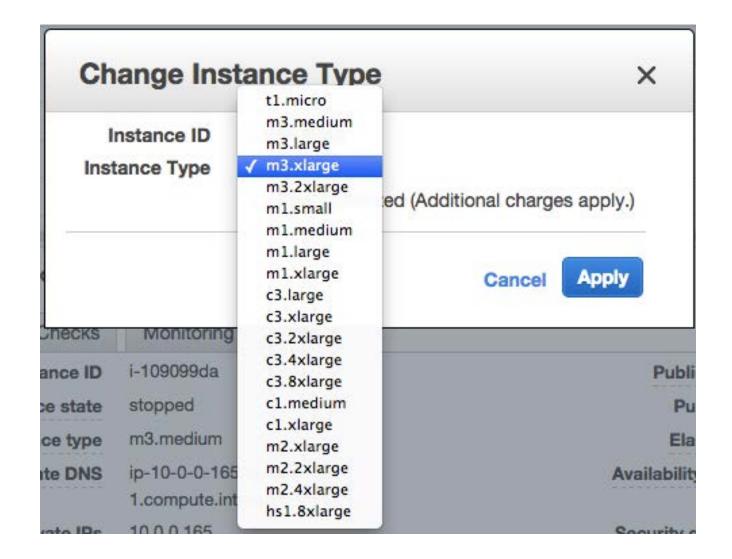
Instance Name	Memory	<b>Logical Processors</b>	<b>Dedicated EBS Bandwidth</b>	Network Bandwidth
u-6tb1.metal	6 TiB	448	14 Gbps	25 Gbps
u-9tb1.metal	9 TiB	448	14 Gbps	25 Gbps
u-12tb1.metal	12 TiB	448	14 Gbps	25 Gbps



Soon: Scale up to 48 TB



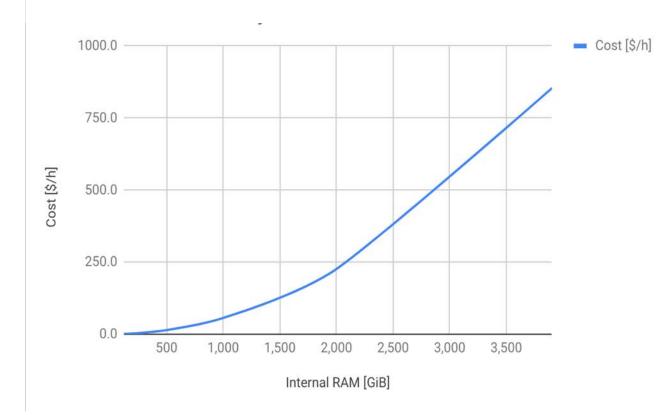
### Increase Memory in the Cloud as You Grow





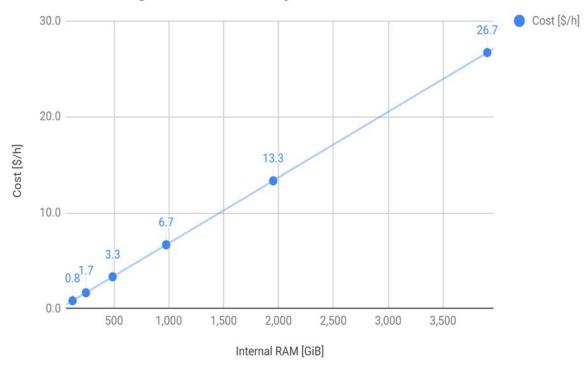
### Is Scale Up Cost Effective?

#### **General Belief**



#### **Fact**

AWS "x1e.Nxlarge" Series: Memory Size vs. Cost





### What if I Have More Than 12 TB?

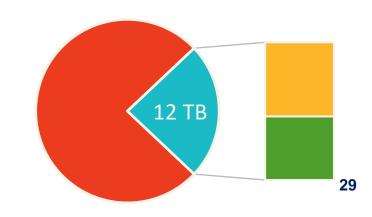
- High Level Sharding
  - Per year, region, segment



Memory Mapping (e.g. IMDT)

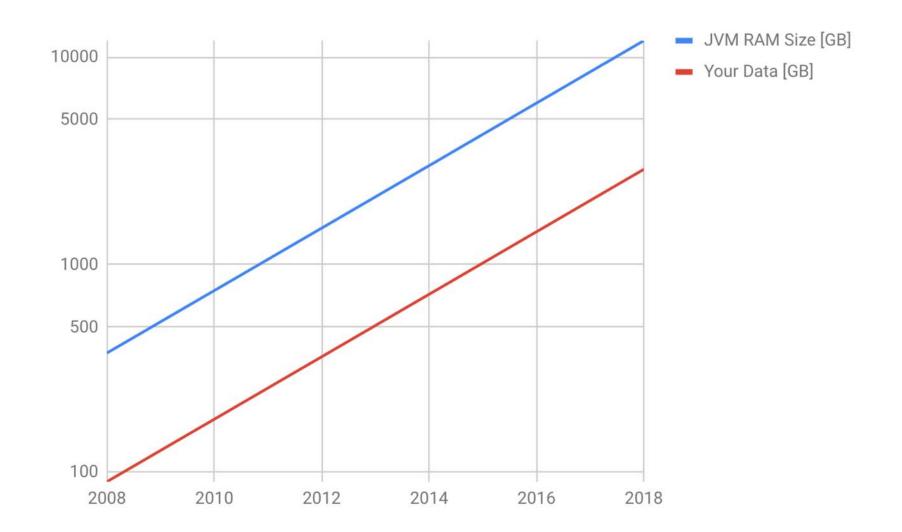
12 TB	24 TB
RAM	SSD

 Use in-JVM-memory solution as an add on for your current solution for part of your data



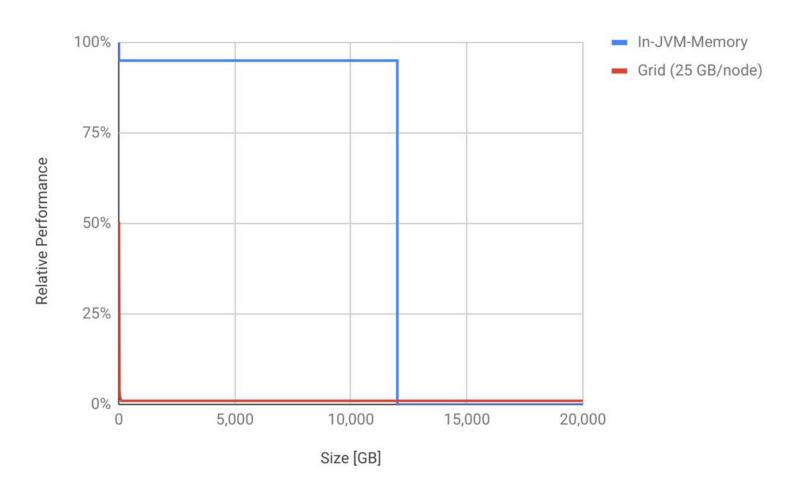


### What if My Data Grows?

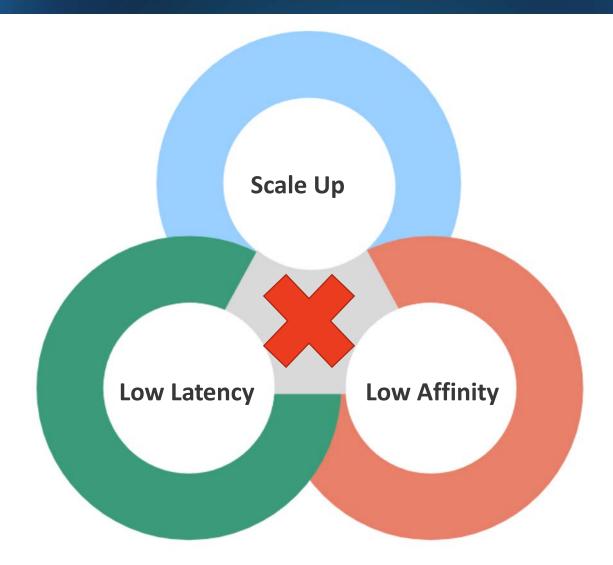


## In-JVM-Memory vs. In-Memory Performance

#### Data with 75% correlation

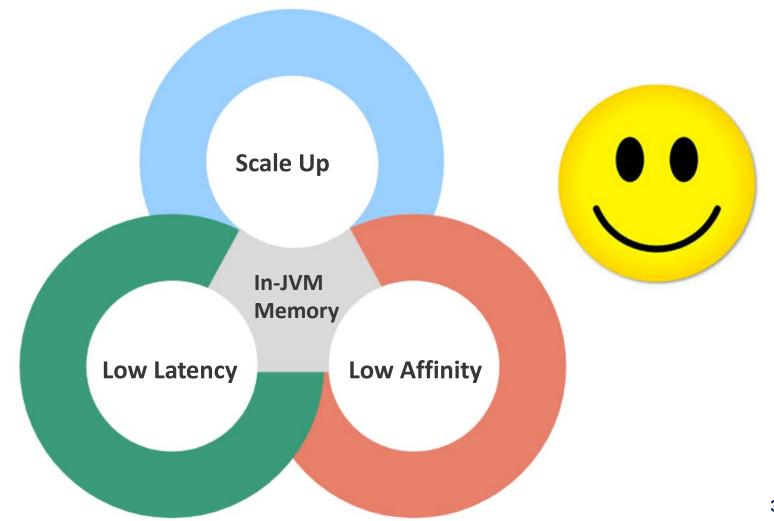


## Recap: Impossible to Scale Out AND Get Low Latency When You Have Low Affinity





## **Solution: In-JVM Memory**





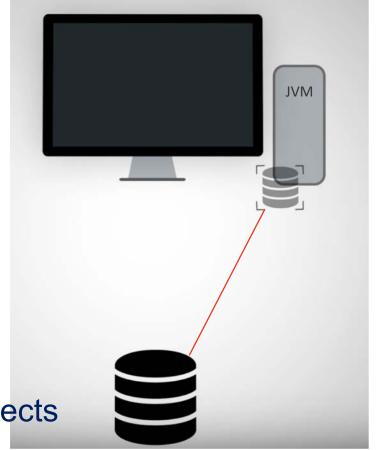
# In-JVM-Memory Solution: Speedment





## Speedment: In-JVM-Memory DataStore

- Continuously creates data snapshots from a data source
- Places the copy within the JVM
- Off-Heap Data
- Off-Heap Indexing
- No Impact on Garbage Collect
- Supports off-heap joins and aggregations
- Can operate without creating intermediary objects



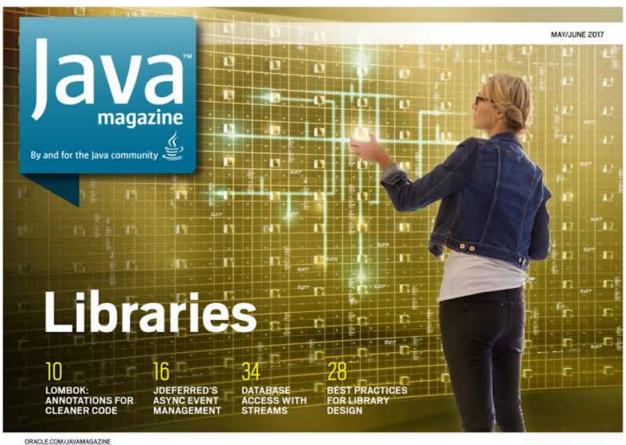


### Speedment API: Java Stream ORM

java.util.stream.Stream



### Speedment API: Java Stream ORM



//databases /



PER MINBORG

#### Database Actions Using Java 8 Stream Syntax Instead of SQL

Speedment 3.0 enables Java developers to stay in Java when writing database applications.

Why should you need to use SQL when the same semantics can be derived directly from Java 8 streams? If you take a closer look at this objective, it turns out there is a remarkable resemblance between the verbs of Java 8 streams and SQL commands, as summarized in Table 1.

Streams and SQL queries have similar syntax in part because both are declarative constructs, meaning they describe a result rather than state instructions on how to compute the result. Just as a SQL query describes a result set rather than the operations needed to compute the result, a Java stream describes the result of a sequence of abstract functions without dictating the properties of the actual computation.

The open source project Speedment capitalizes on this similarity to enable you to perform database actions using Java 8 stream syntax instead of SQL. It is available on <u>GitHub</u> under the business-friendly Apache 2 license for open source databases. (A license fee is required for commercial databases.) Feel free to clone the entire project.

#### About Speedment

Speedment allows you to write pure Java code for entire database applications. It uses lazy evaluation of streams, meaning that only a minimum set of data is actually pulled from the database into your application and only as the elements are needed. In the following example, the objective is to print out all Film entities having a rating of PG-13 (meaning "parents are strongly cautioned" in the US). The films are located in a database table represented by a Speedment Manager variable

SQL COMMAND	JAVA 8 STREAM OPERATIONS					
FROM	stream()					
SELECT	map()					
WHERE	filter() (BEFORE COLLECTING)					
HAVING	filter() (AFTERCOLLECTING)					
JOIN	flatMap() OR map()					
DISTINCT	distinct()					
UNION	concat(s0, s1).distinct()					
ORDER BY	sorted()					
OFFSET	skip()					
LIMIT	limit()					
GROUP BY	collect(groupingBy())					
COUNT	count()					

Table 1. SQL commands and their counterpart verbs in Java 8 streams













### Speedment API: Java Stream ORM

Declarative Constructs in SQL and Stream

```
SELECT * FROM FILM
  WHERE RATING = 'PG-13'

films.stream()
  .filter(Film.RATING.equal(Rating.PG13))
```



# Speedment Can Process Data without Creating Intermediate Objects

```
films.stream()
    .filter(Film.RATING.equal(Rating.PG13))
    .count();
```



# Speedment Can Process Data without Creating Intermediate Objects

```
films.stream()
    .filter(Film.RATING.equal(Rating.PG13))
    .collect(toJsonLengthAndTitle()));
```

# Speedment: Off-Heap Joins/Aggregations

```
var join = joinComponent
    .from(FilmManager.IDENTIFIER)
    .innerJoinOn(Language.LANGUAGE_ID).equal(Film.LANGUAGE_ID)
    .build(Tuples::of);
```

# Speedment: Off-Heap Joins/Aggregations

```
var offHeapAggregator = Aggregator.builder(Result::new)
   .on(Language.LANGUAGE_ID).key(Result::setLanguage)
   .on(Film.RATING).key(Result:setRating)
   .on(Film.LENGTH).average(Result::setAverage)
   .build();
```

# Speedment: Off-Heap Joins/Aggregations

```
var result = join.stream()
   .collect(offHeapAggregator);
```



# Speedment: Parallel Processing

```
join.stream()
    .parallel()
    .collect(offHeapAggregator);
```



# Speedment: Parallel Processing



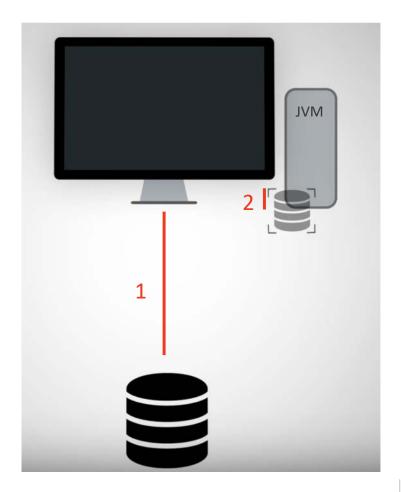
# **Hands on Demo**

Seeing is Believing

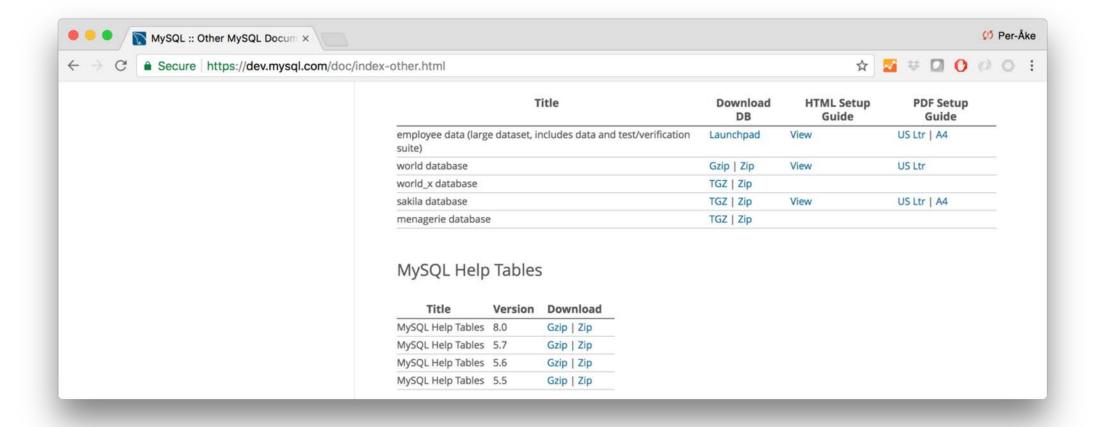




#### Demo

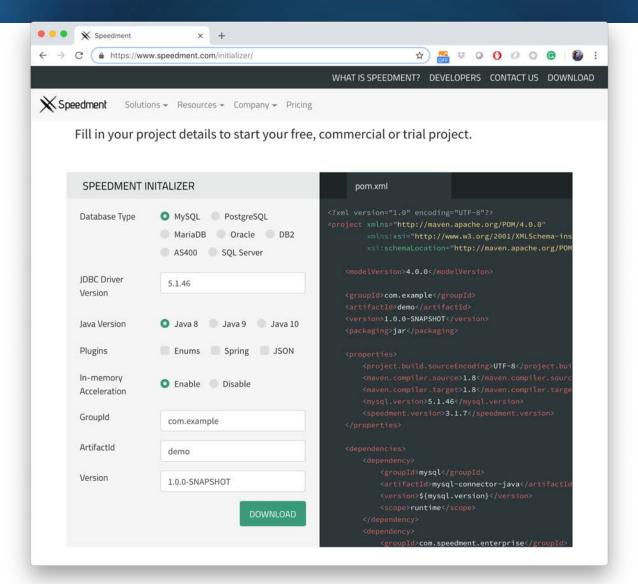


#### Demo: Download Sakila Demo Database





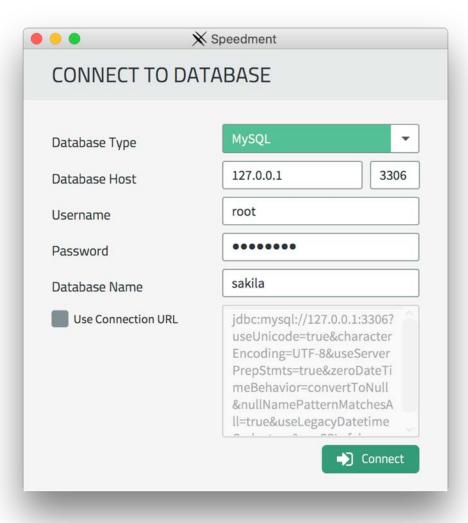
## Demo: Initialize the Project





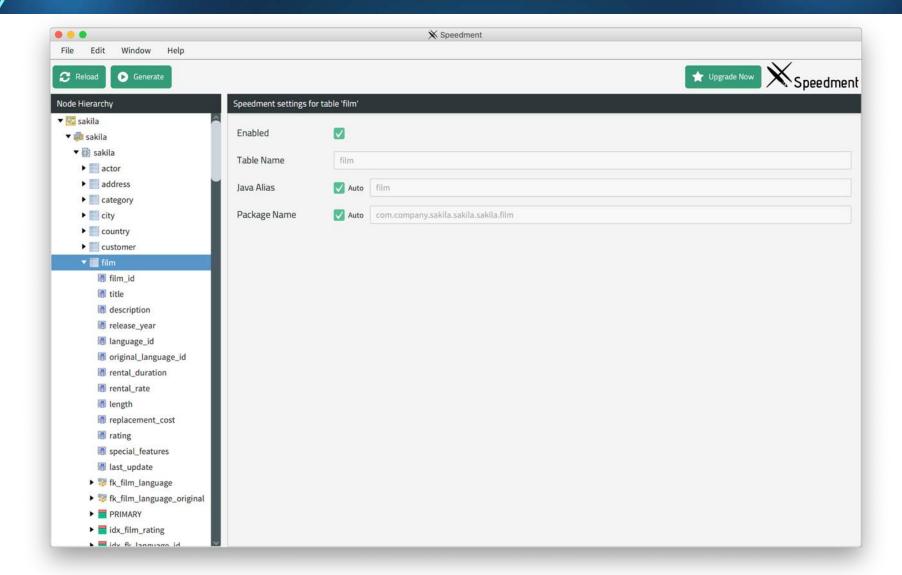


#### Demo: Connect to the Sakila Database





#### **Demo: Generate the Domain Model**





# **Use Existing Infrastructure**

How does it Fit with What We Have?





# Easy Integration: Any Data Source













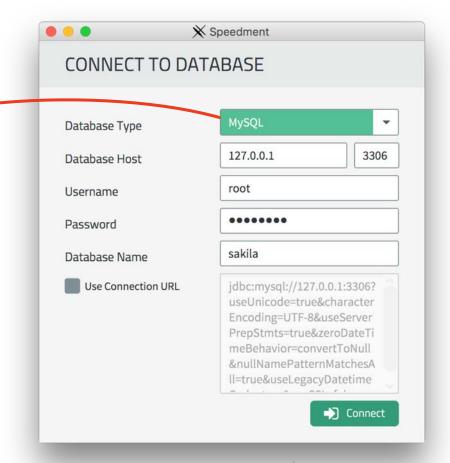
















## **Deploy Anywhere**













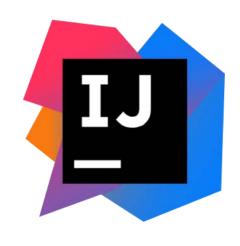






# IDE Integration









# Web Service Integration







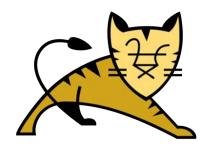
















### Thanks

#### **Trial License? Contact:**

Per Minborg minborg@speedment.com



www.speedment.com/initializer



github.com/speedment/speedment



# Speedment Can Process Data without Creating Intermediate Objects

```
films.stream()
    .filter(Film.RATING.equal(Rating.PG13))
    .collect(toJsonLengthAndTitle()));
```

index	film_id	length	rating	year	language	title
[0]	0	267	267	0	0	0
[1]	267	0	0	267	267	267
[2]	523	523	523	523	523	523

index	fila_id 0	leng. 4	∡ting 12	year 16	language 20	Title
[0]	1	123	PG-13	2006	1	ACAD
[267]	2	69	G	2006	1	ACE G
[523]	3	134	PG-13	2006	1	ADAP