



In-Memory
Computing
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Auto-Scaling Caches and Data Paths

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About



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CachePhysics

Data Path Monitoring and Modeling Software

Real-time Predictive Modeling of Data Access Patterns

Increasing Performance & Cost Efficiency of Existing Caches

Powering Next-Generation Self-Learning Caches

In-Memory Computation is Hard



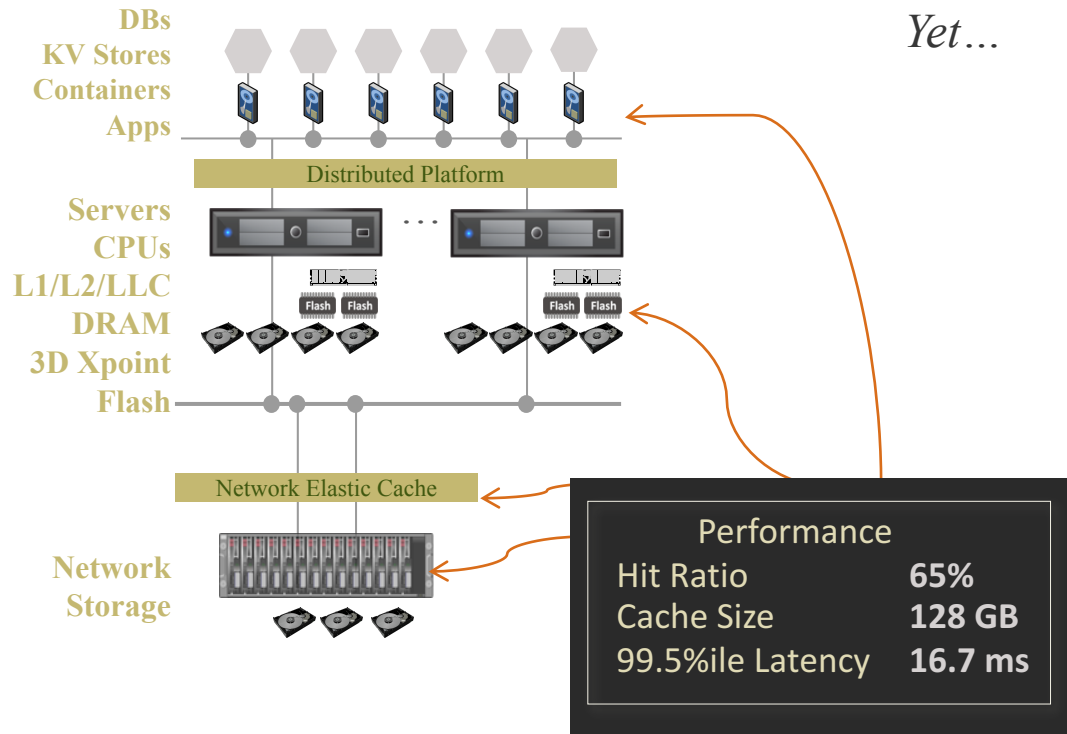
App **Data** needs
changing daily. Providing
QoS has become **hard**

Data Path Getting *More* Complex



The problems are
getting much
worse with increasing hardware
complexity

Data Path Performance is Critical



Intelligent Management is Non-Existent

- Is this performance good?
- Can performance be improved?
- How much Cache for App A vs B vs ...?
- What happens if I add / remove DRAM?
- How much DRAM versus Flash?
- How to achieve 99%ile latency of $X \mu s$?
- What if I add / remove workloads?
- Is there cache thrashing / pollution?
- What if I change cache parameters?

Algorithms to the Rescue

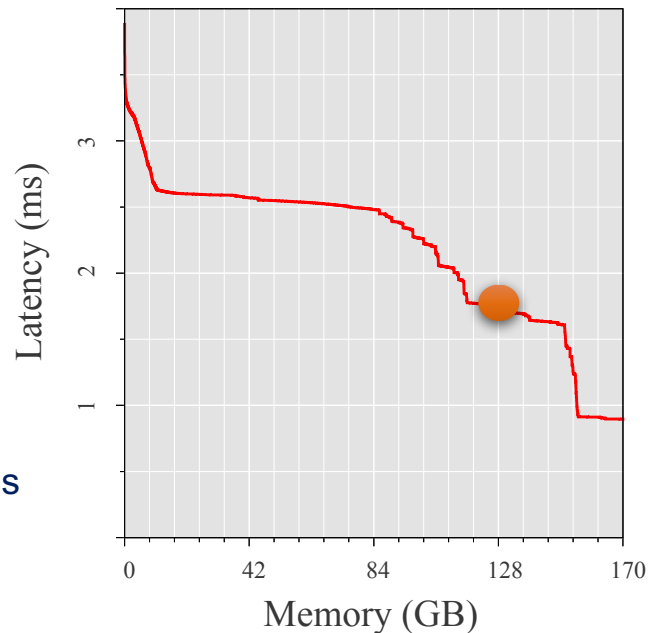
Lower is better

Performance	
Hit Ratio	65%
Cache Size	128 GB
99.5%ile Latency	16.7 ms



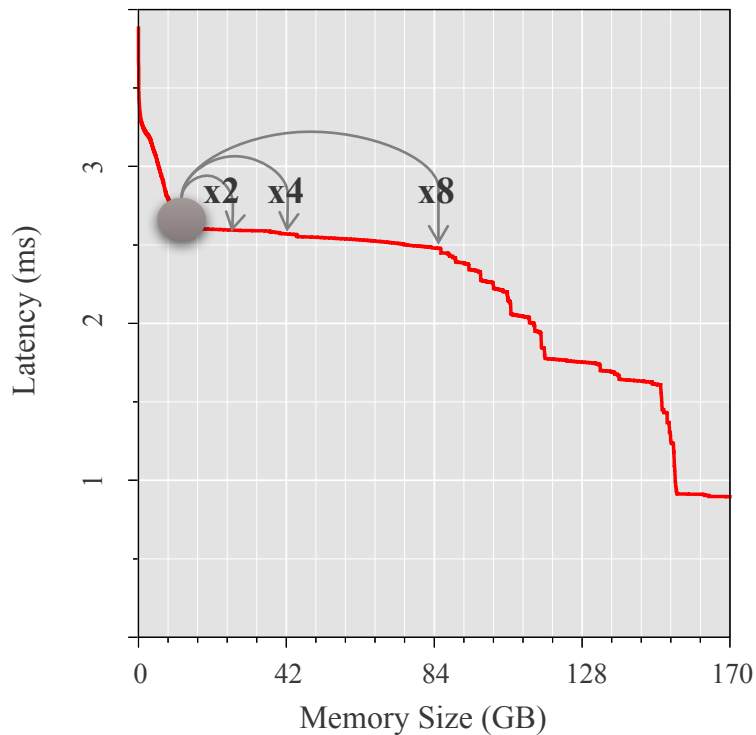
Learn performance model of applications
and cache

Predict the performance of workload as
 $f(\text{memory size, params})$



Understanding Performance Models

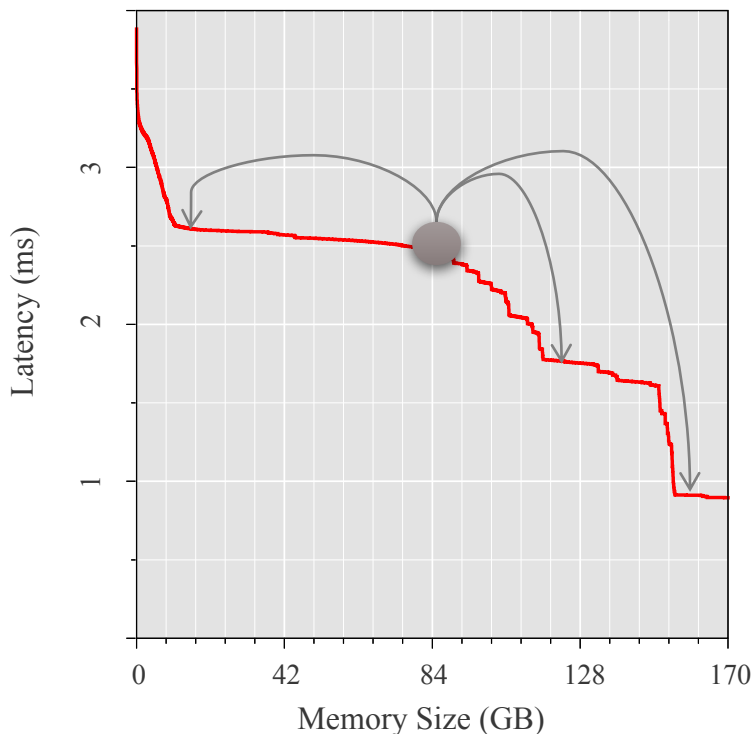
Lower is better



Decide useful
increments of change.

Understanding Performance Models (2)

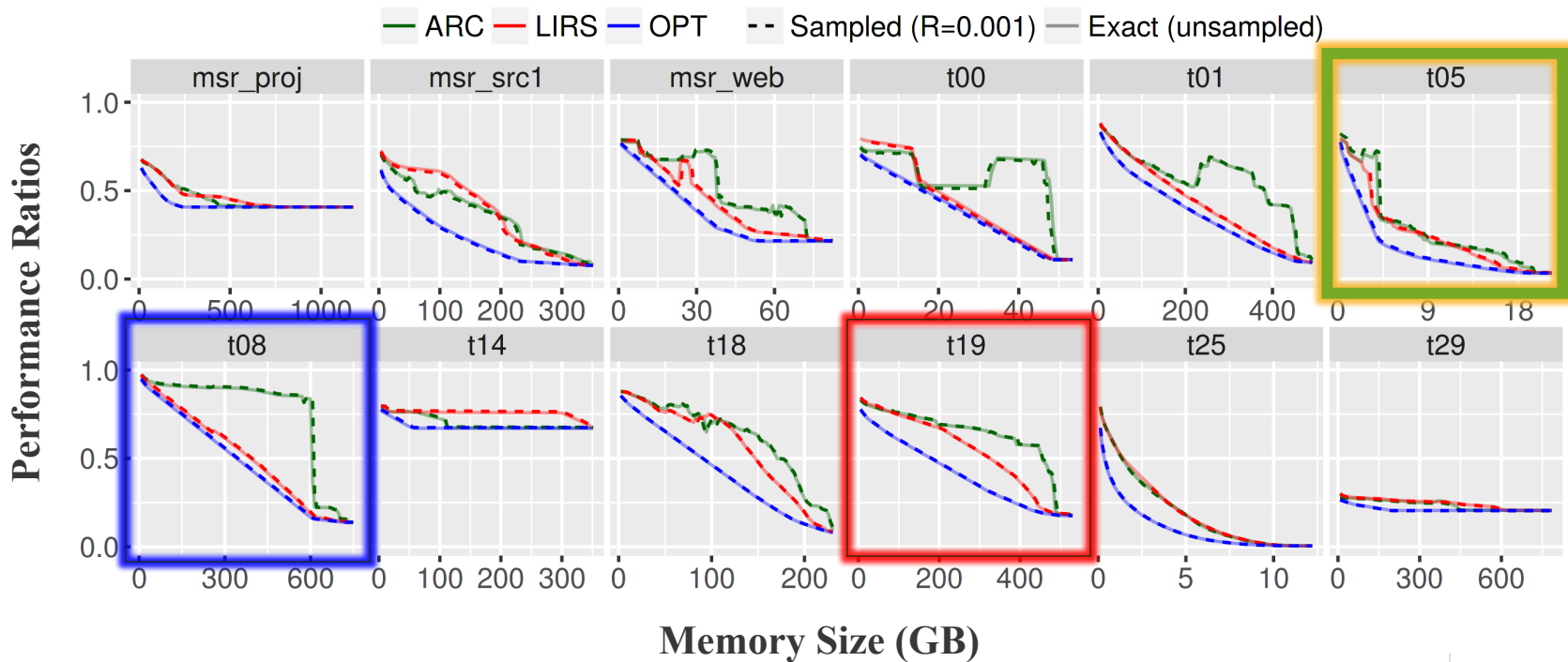
Lower is better



The only 3 efficient operating points for this workload.

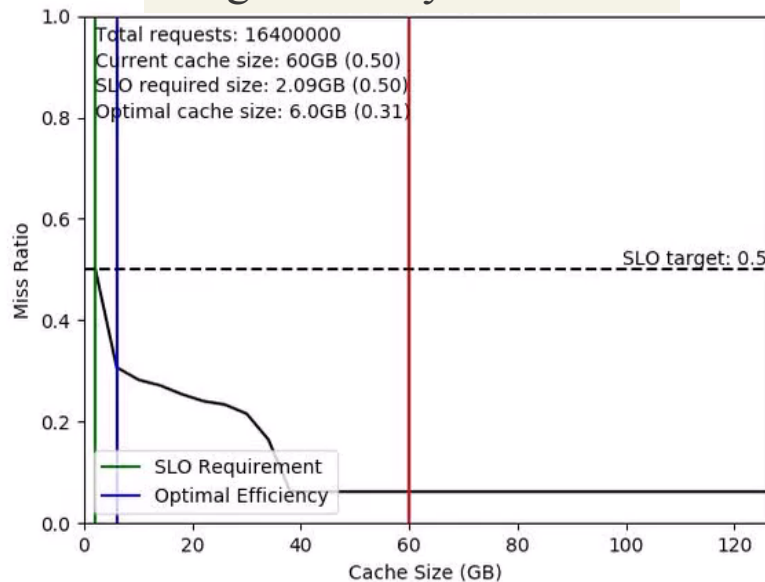
Note: most operating points are highly inefficient.

Production Workload Performance

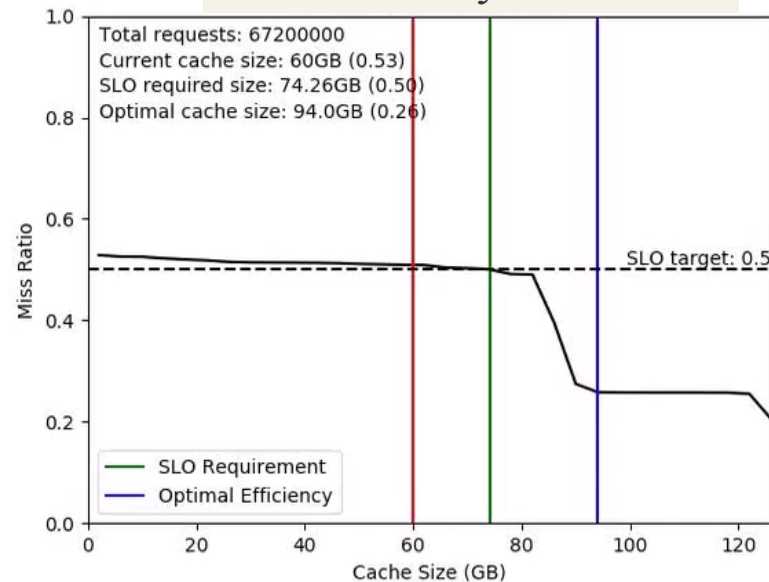


Workload Behavior: Highly Dynamic

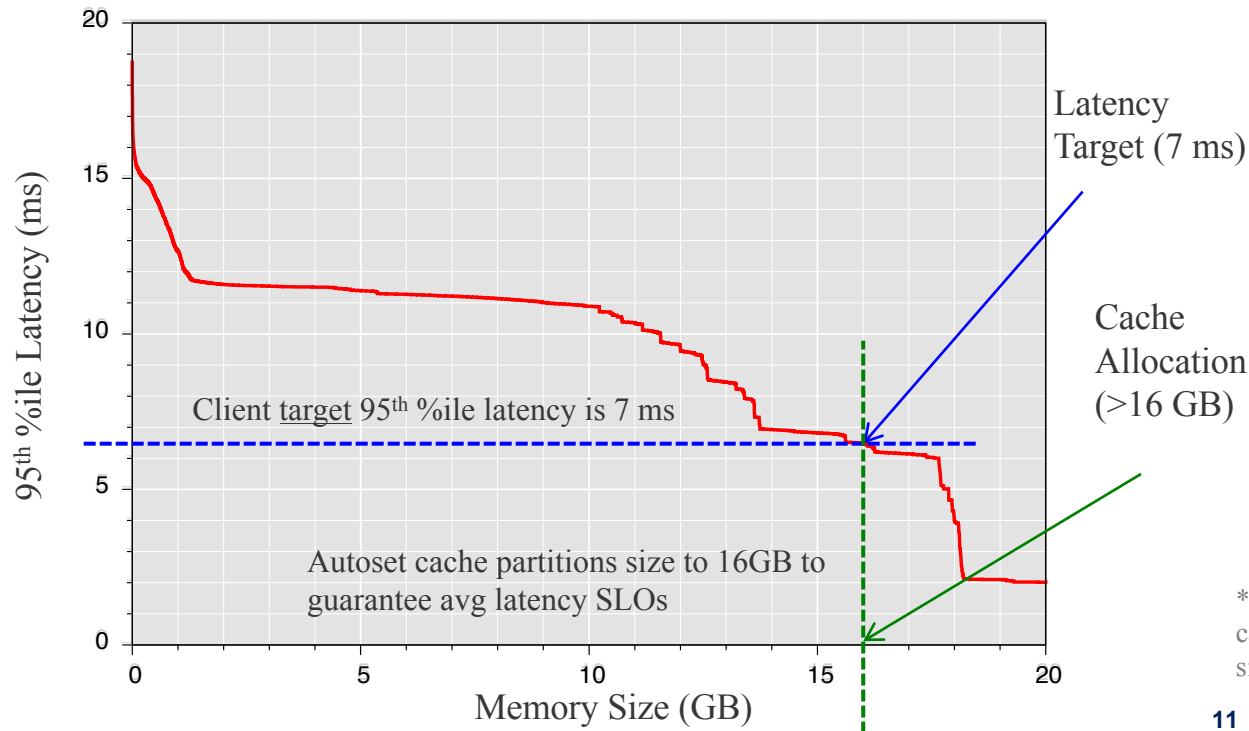
High Velocity Workload



Low Velocity Workload

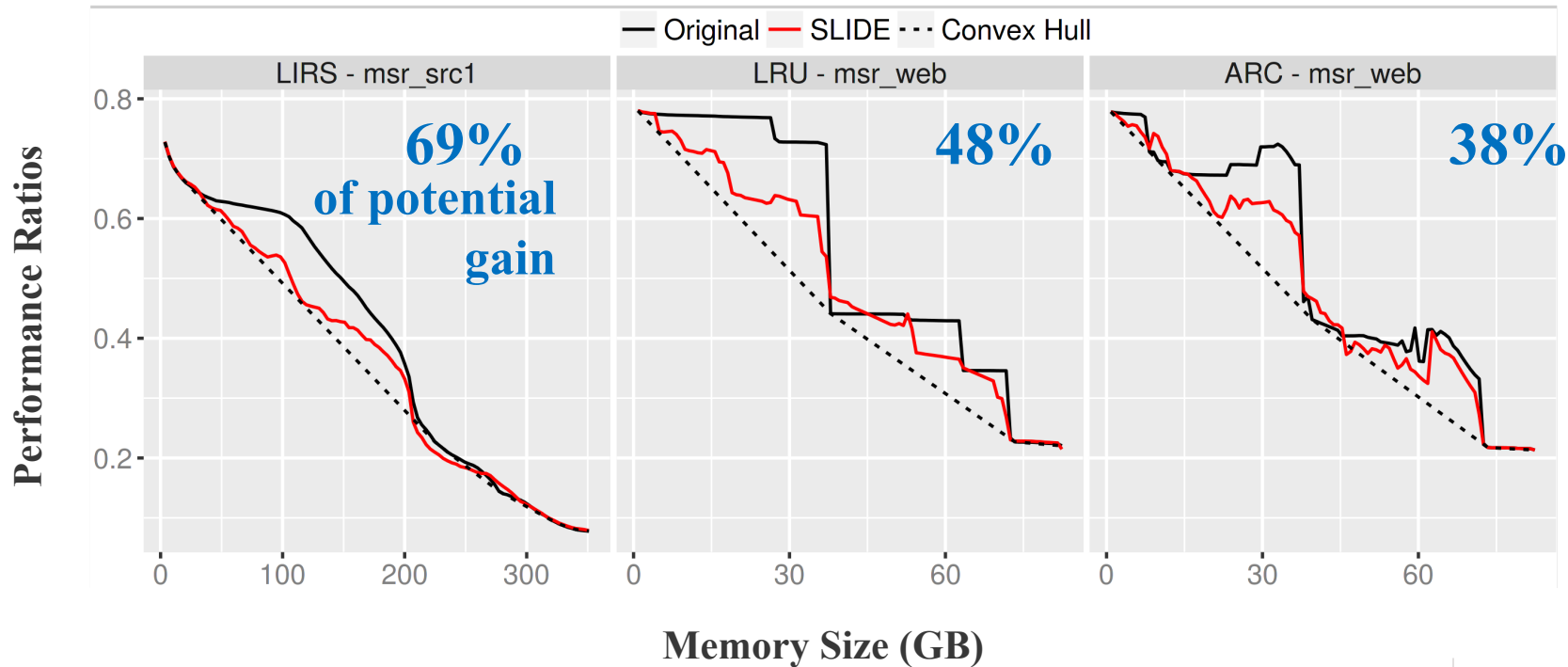


Use Case: Achieving Latency Targets

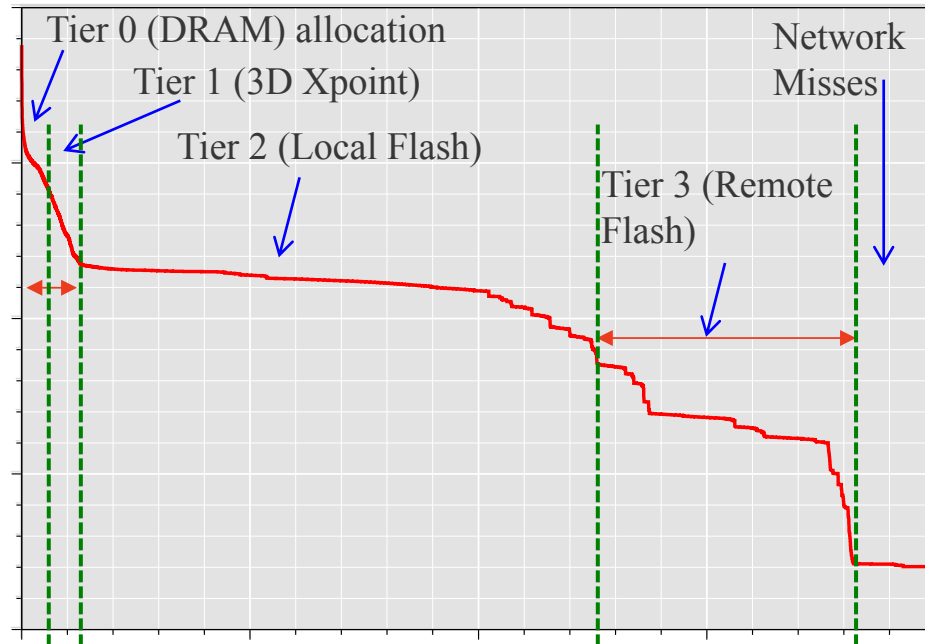


* Throughput targets can be implemented similarly

Use Case: Memory Thrash Remediation



Use Case: Multi-Tier Sizing

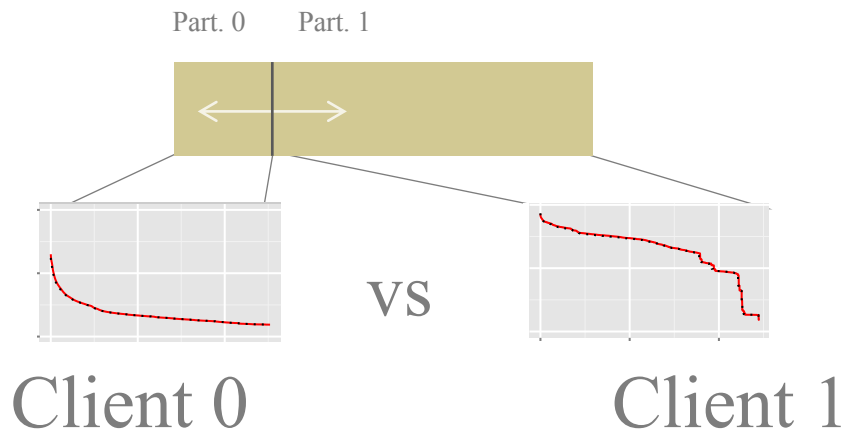


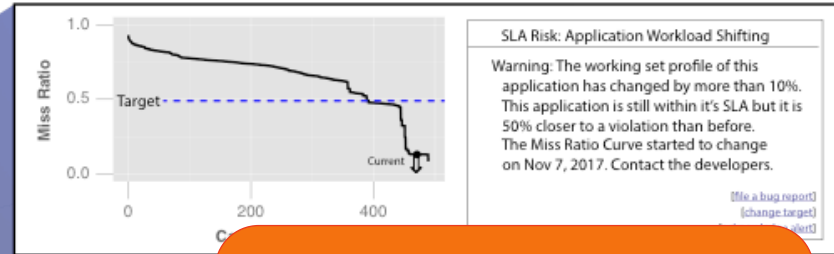
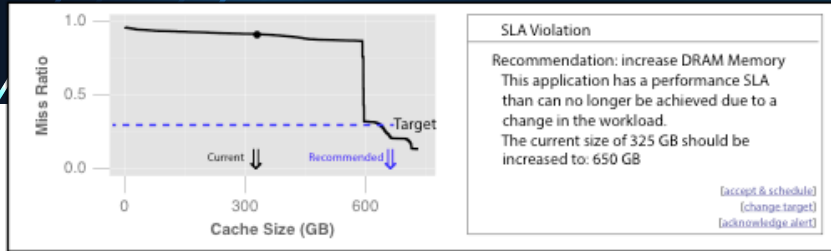
* Can model network bandwidth as a function of cache misses from each tier

Use Case: Per-App Memory Pools

- Improve aggregate cache performance
- Allocate memory based on benefit
- Prevent inefficient utilization / thrashing
- Adapt to changing workload behavior

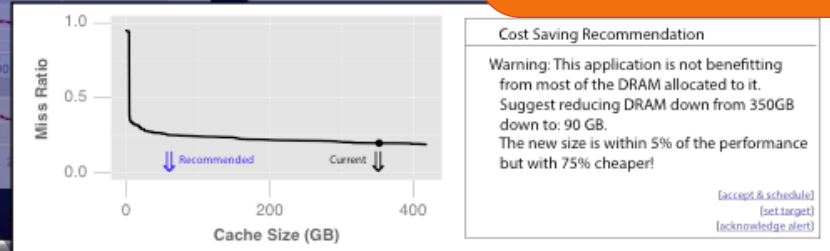
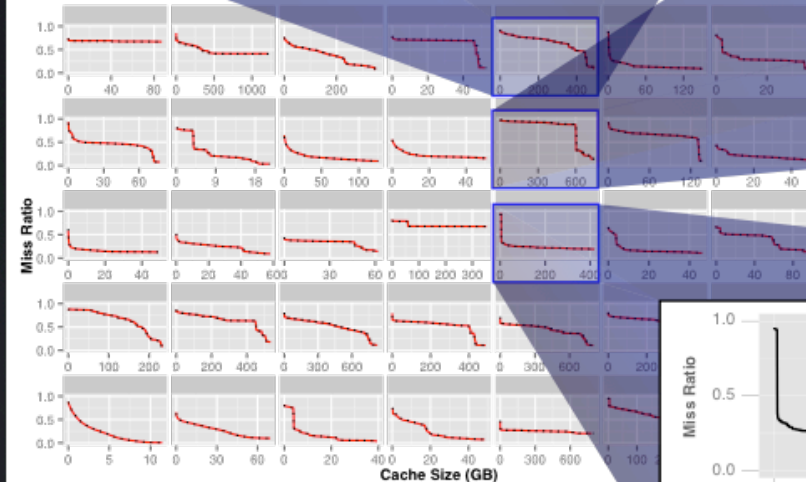
Client Allocation



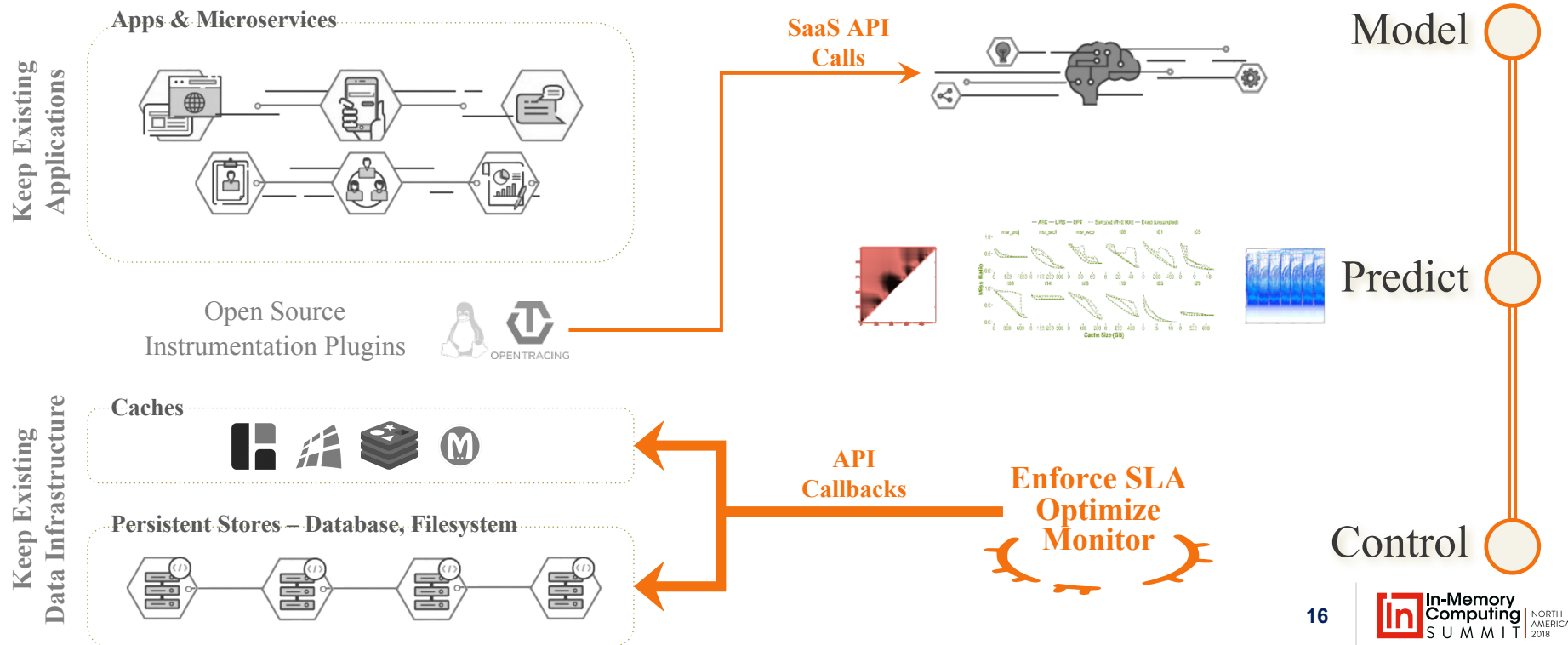


Features

- Self-learn predictions for each client
- Alert, recommendations
- Recommendation/SLA API
- Capacity planning, what-ifs



Architecture



Finally

Takeaways

Tech breakthrough for In-memory Computing

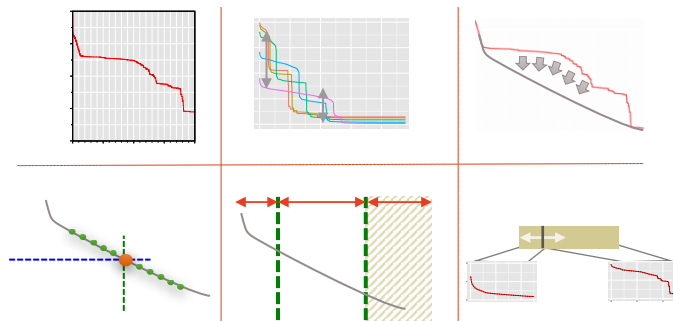
- Optimal cost, same performance
- World 1st/only latency SLOs
- Self-tuning data path
- Auto-scaling data paths

Award-winning technology

Asks

New Customer Projects

- 50% Efficiency Gain Guarantee!
- Latency SLO guarantee
- In-memory compute
- Database, Key-Value store, Filesystem, Disk system Optimization



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