

How to Test the Ability of Large-Scale, Distributed Software Systems to Cope with Failures

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Who am I?



<https://github.com/leapsky>

Pavel Lipsky

Before 2005

Building scalable web sites

From 2005 to 2014

Test automation and DevOps

From 2014

Performance and reliability of large-scale, distributed systems

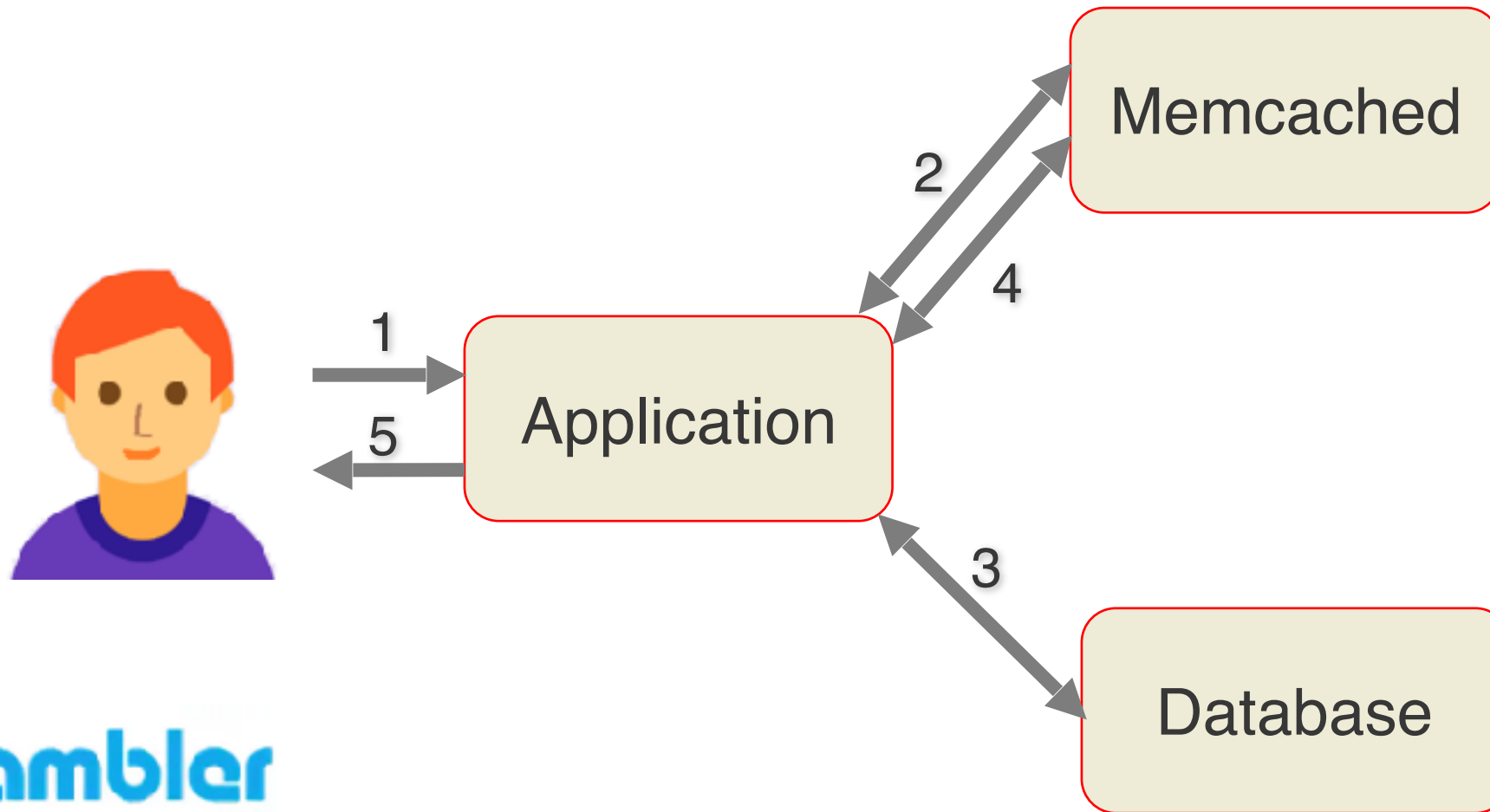
Agenda

- What is Fault Injection?
- Test Object
- Stories & Demos - <https://github.com/leapsky>
- Tools & Frameworks

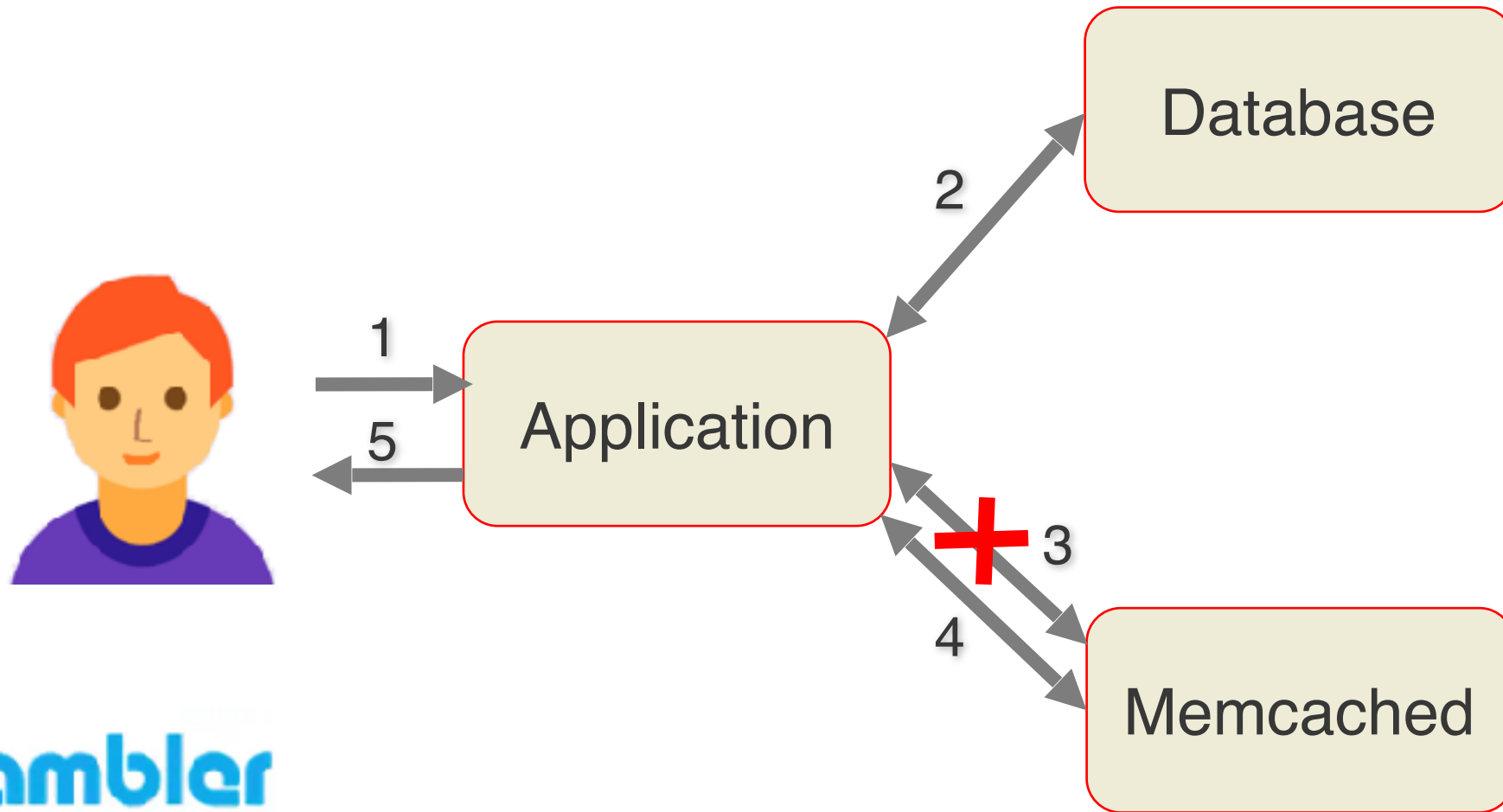
Story 1

Memcached

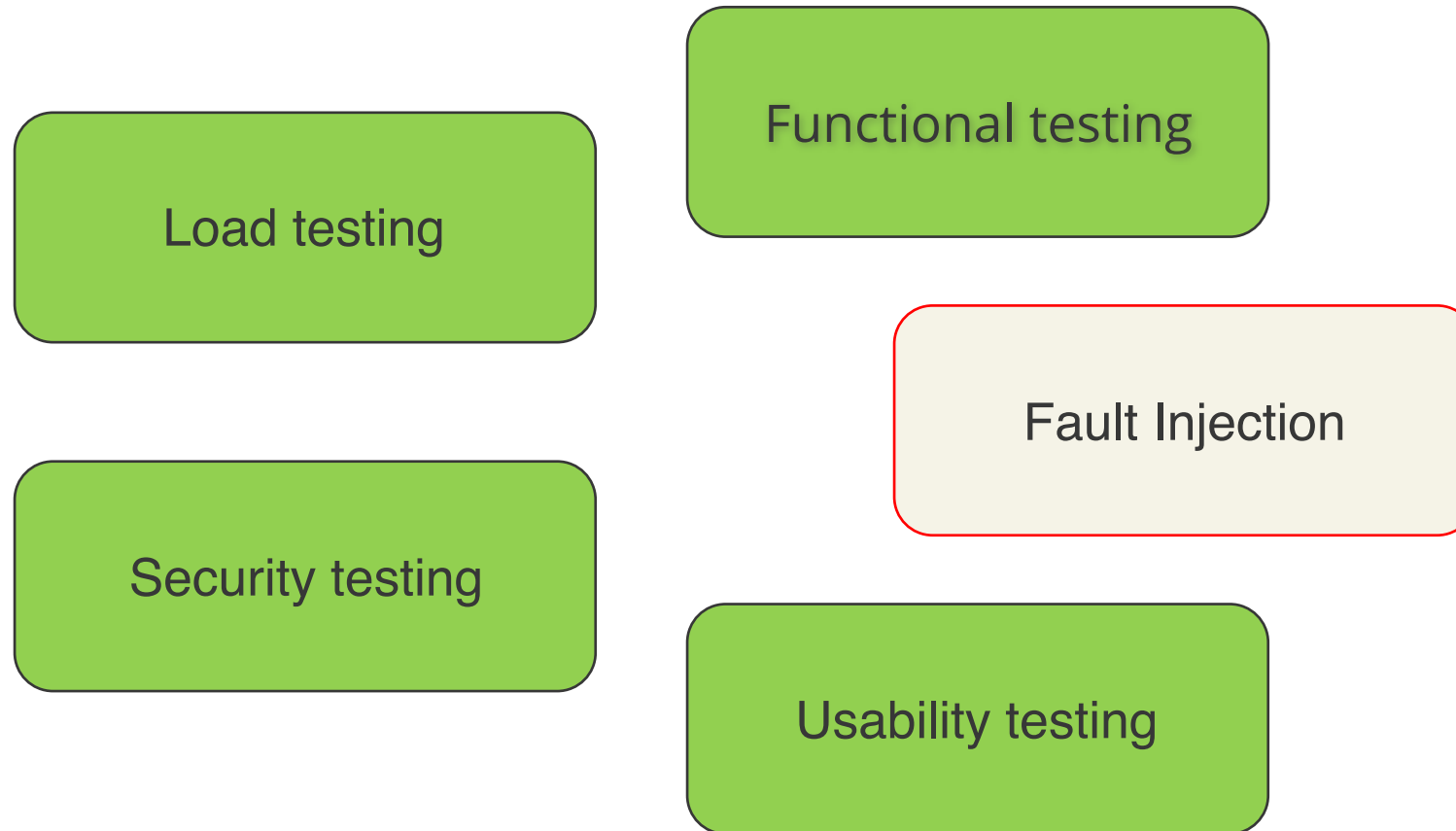
Fetching Data from Memcached



Changing Data in Memcached



Types of Software Testing

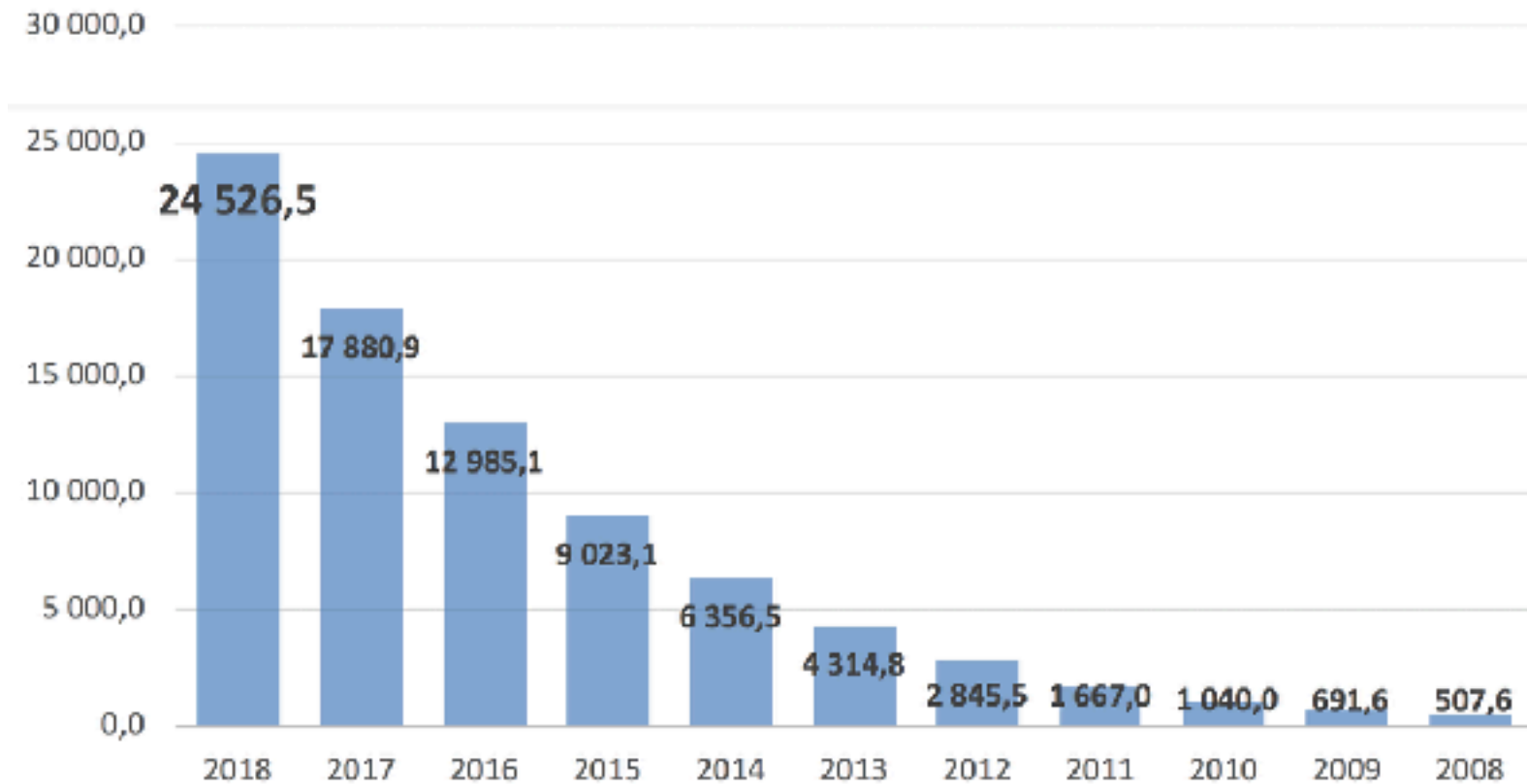


Story 2



Payments for Goods with Payment Cards Issued by Russian Banks

TRANSACTIONS, MILLIONS



New IT Platform

- Horizontal scaling
- Using open-source software
- Affordable low-end hardware
- Reliability
- Storing data in RAM



GridGain Enterprise

- SQL support
- Quick access to objects by key
- In-memory computing
- Persistent Data Store
- Strong consistency
- Failure resistance
- Horizontal scalability
- ...



Forcing a System to Fail



“Without explicitly forcing a system to fail, it is unreasonable to have any confidence it will operate correctly in failure modes.” Caitie McCaffrey (Backed Brat & Distributed Systems Diva),
The Verification of a Distributed System

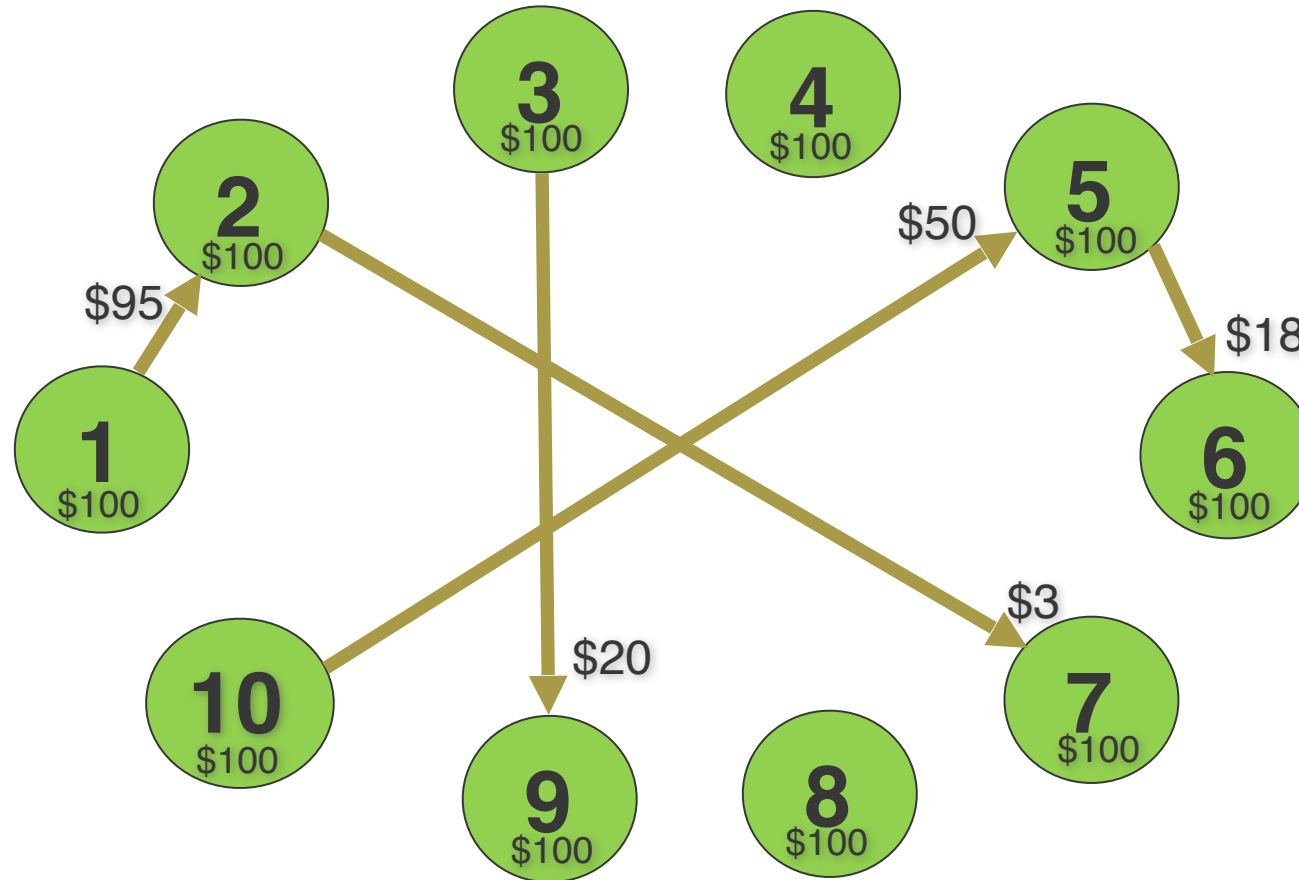
Story 3

Lost Updates

Example of Fund Transfer

1. read(A)
2. $A := A - 50$
3. write(A)
4. read(B)
5. $B := B + 50$
6. write(B)

Fund Transfers Between Bank Accounts



Demo Time

Lost Updates

Lost Updates

A := \$50

	Task 1	Task 2
T1	read(A)	read(A)
T2	A := A - 50	A := A - 50
T3	write(A)	
T4		write(A)
T5

Expected value of A is \$50

Real value of A is \$0

Story 4

ACID

ACID Properties

- **Atomicity**
- **Consistency**
- **Isolation**
- **Durability**

1. read(A)
2. $A := A - 50$
3. write(A)
4. read(B)
5. $B := B + 50$
6. write(B)

Isolation Levels and the ANSI/ISO SQL Standard

Isolation Levels	Dirty Read	Non-Repeatable Read	Phantom Read
READ UNCOMMITTED	Permitted	Permitted	Permitted
READ COMMITTED	--	Permitted	Permitted
REPEATABLE READ	--	--	Permitted
SERIALIZABLE	--	--	--

READ_COMMITTED

A :=

Transaction \$50

T1 read(A)
T2 A := A - 50
T3 write(A)
T4 commit
T5 ...

Transaction 2

read(A)
A := A + 50

write(A)
commit

**Expected value of A is
\$50**

Real value of A is \$100

Apache Ignite Concurrency Modes and Isolation Levels

Concurrency Modes

- PESSIMISTIC
- OPTIMISTIC

Isolation Levels

- READ_COMMITTE
D
- REPEATABLE_REA
D

- SERIALIZABLE

Apache Ignite Documentation: Concurrency Modes and Isolation Levels

PESSIMISTIC REPEATABLE_READ - Entry lock is acquired and data is fetched from the primary node on the first read or write access and stored in the local transactional map. All consecutive access to the same data is local and will return the last read or updated transaction value. This means no other concurrent transactions can make changes to the locked data, and you are getting Repeatable Reads for your transaction.

OPTIMISTIC SERIALIZABLE - Stores an entry version upon first read access. Ignite will fail a transaction at the commit stage if the Ignite engine detects that at least one of the entries used as part of the initiated transaction has been modified.

Demo Time

Transactions

.txStart(CONCURRENCY_MODE, ISOLATION_LEVEL)

```
try (Transaction tx = ignite.transactions().txStart(OPTIMISTIC, SERIALIZABLE)) {  
    Account fromAccount = cache.get(fromAccountId);  
    Account toAccount = cache.get(toAccountId);  
    ...  
    tx.commit();  
}
```

Story 5

Testing Under Load

Performance Testing Tools

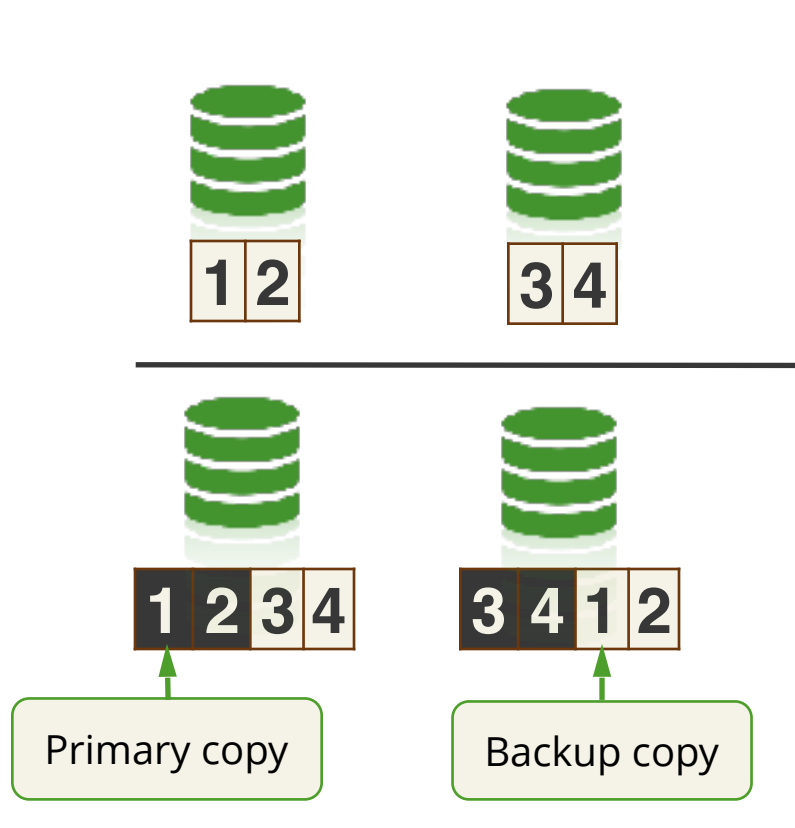


Demo Time

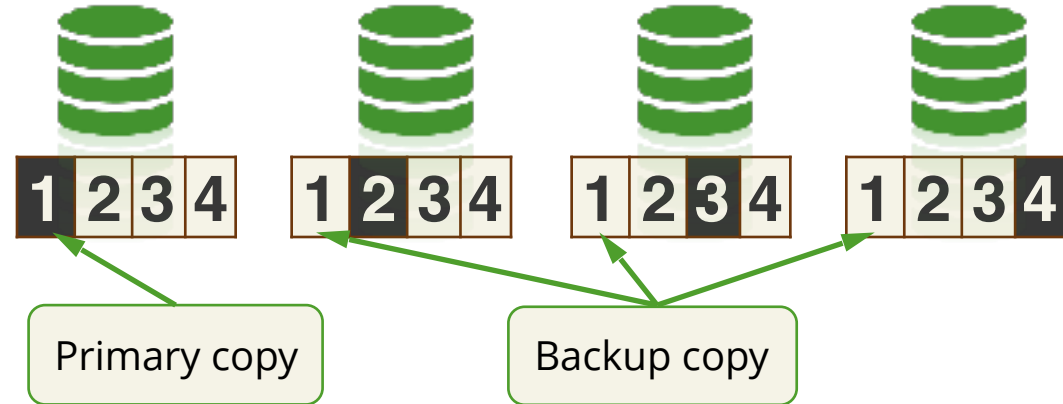


What cache mode to choose?

PARTITIONED



REPLICATED



.txStart(CONCURRENCY_MODE, ISOLATION_LEVEL)

```
CacheConfiguration<Integer, Account> cfg = new CacheConfiguration<>(CACHE_NAME);  
cfg.setAtomicityMode(CacheAtomicityMode.TRANSACTIONAL);  
cfg.setCacheMode(CacheMode.PARTITIONED);  
cfg.setBackups(2);
```

Demo Time



Jepsen Test

```
lein run test \  
  --test bank \  
  --time-limit 60 \  
  --concurrency 5 \  
  --nodes-file nodes \  
  --username root \  
  --password root \  
  --cache-mode PARTITIONED \  
  --cache-atomicity-mode TRANSACTIONAL \  
  --cache-write-sync-mode FULL_SYNC \  
  --read-from-backup YES \  
  --transaction-concurrency PESSIMISTIC \  
  --transaction-isolation REPEATABLE_READ \  
  --backups 2 \  
  --pds true \  
  --version 2.7.0 \  
  --os debian \  
  --nemesis kill-node
```


Story 6

Disruptive Scenarios

Node failure



Application crash



JVM crash



OS crash



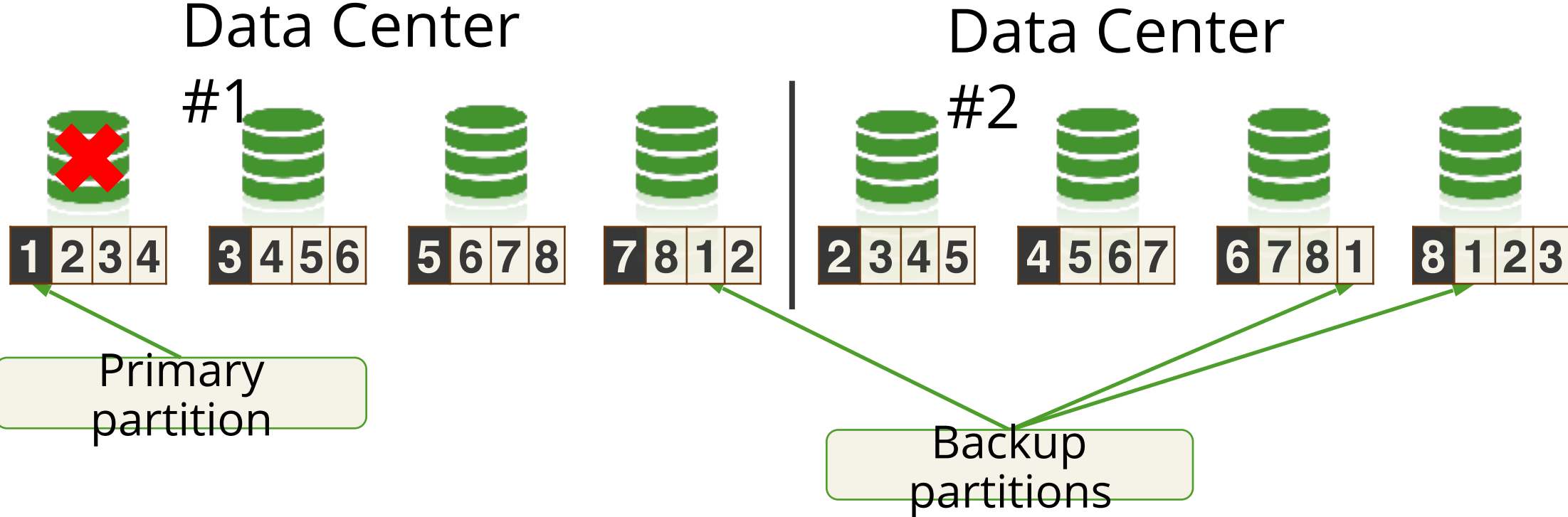
Hardware crash

Disruptive Scenarios

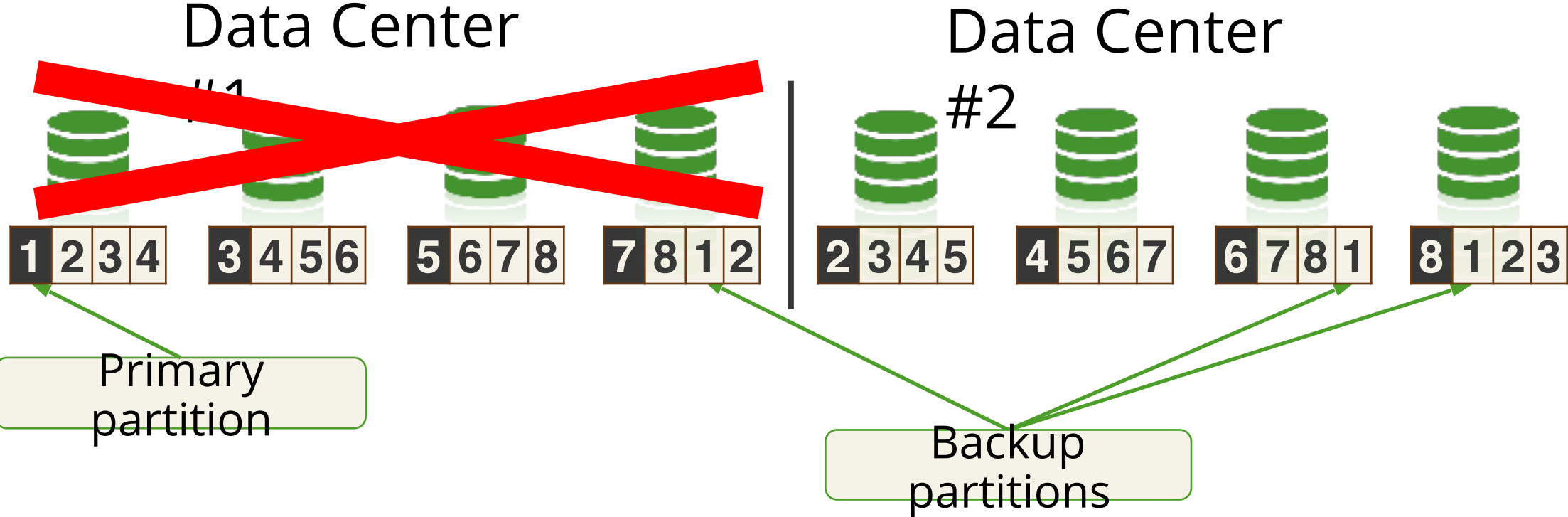
- Hardware
- Network
- Application
- Other scenarios



Disruptive Scenarios: Hardware



Disruptive Scenarios: Hardware

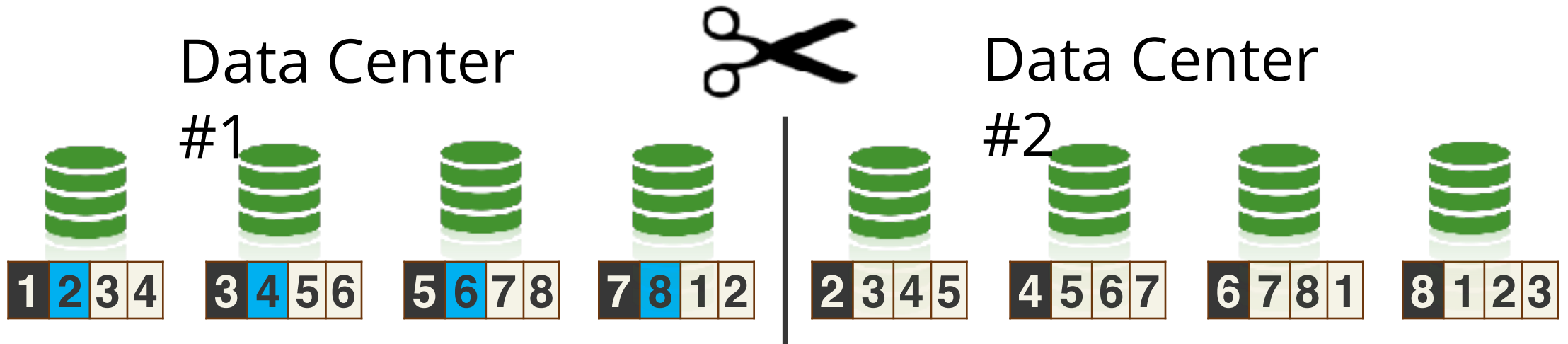


Disruptive Scenarios: Network

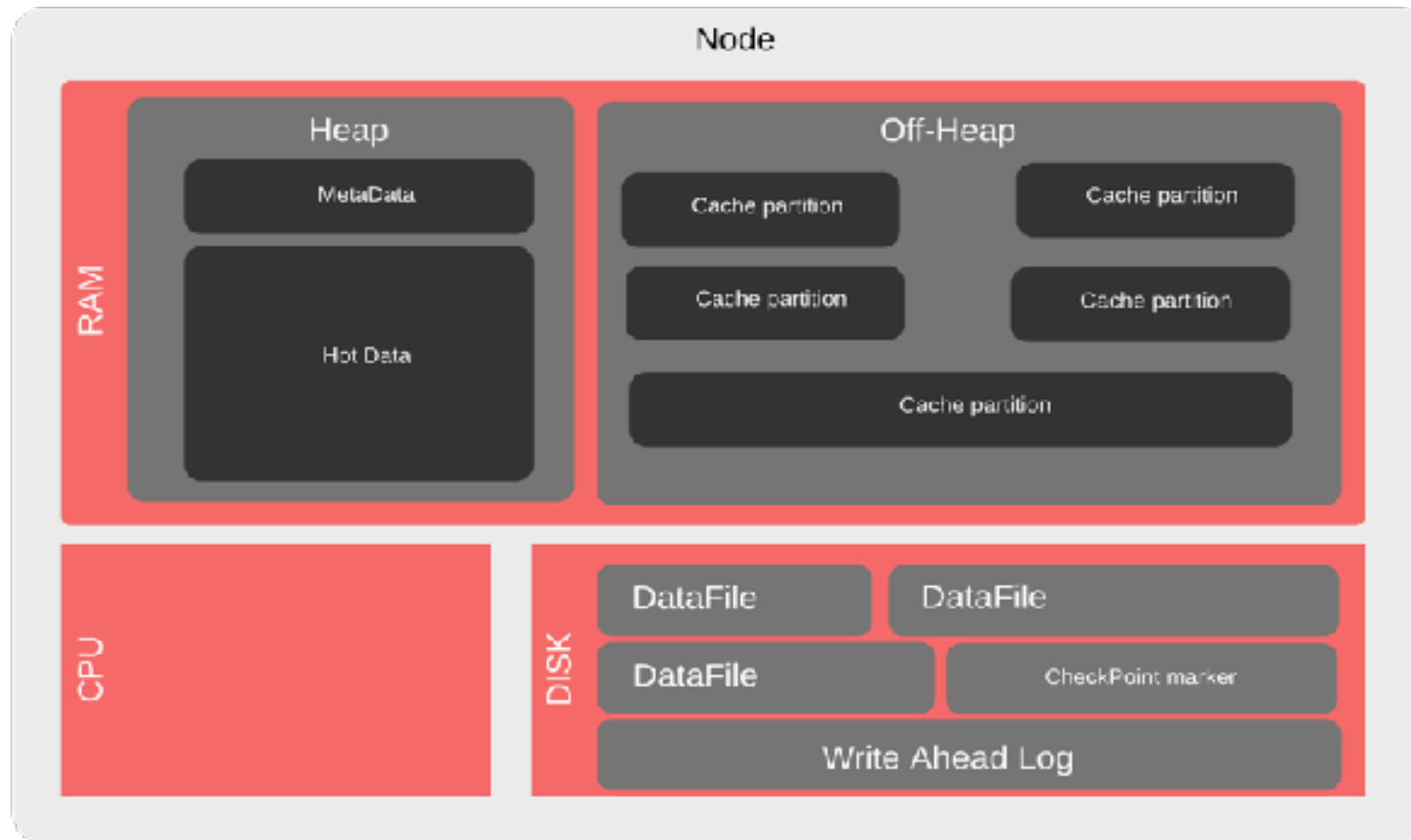
- iptables
- NetEm emulates:
 - network delays with different distribution functions
 - packet loss
 - repeat packets
 - reordering of packets
 - packet distortion



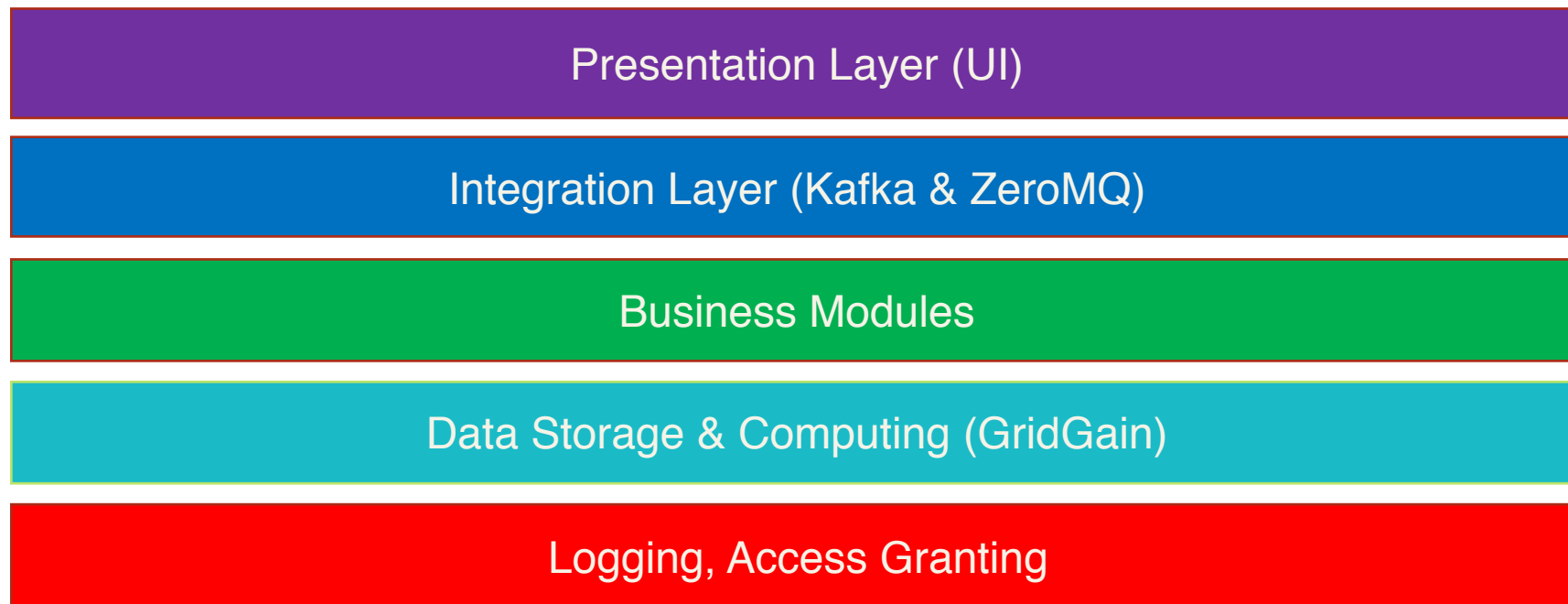
Disruptive Scenarios: Network



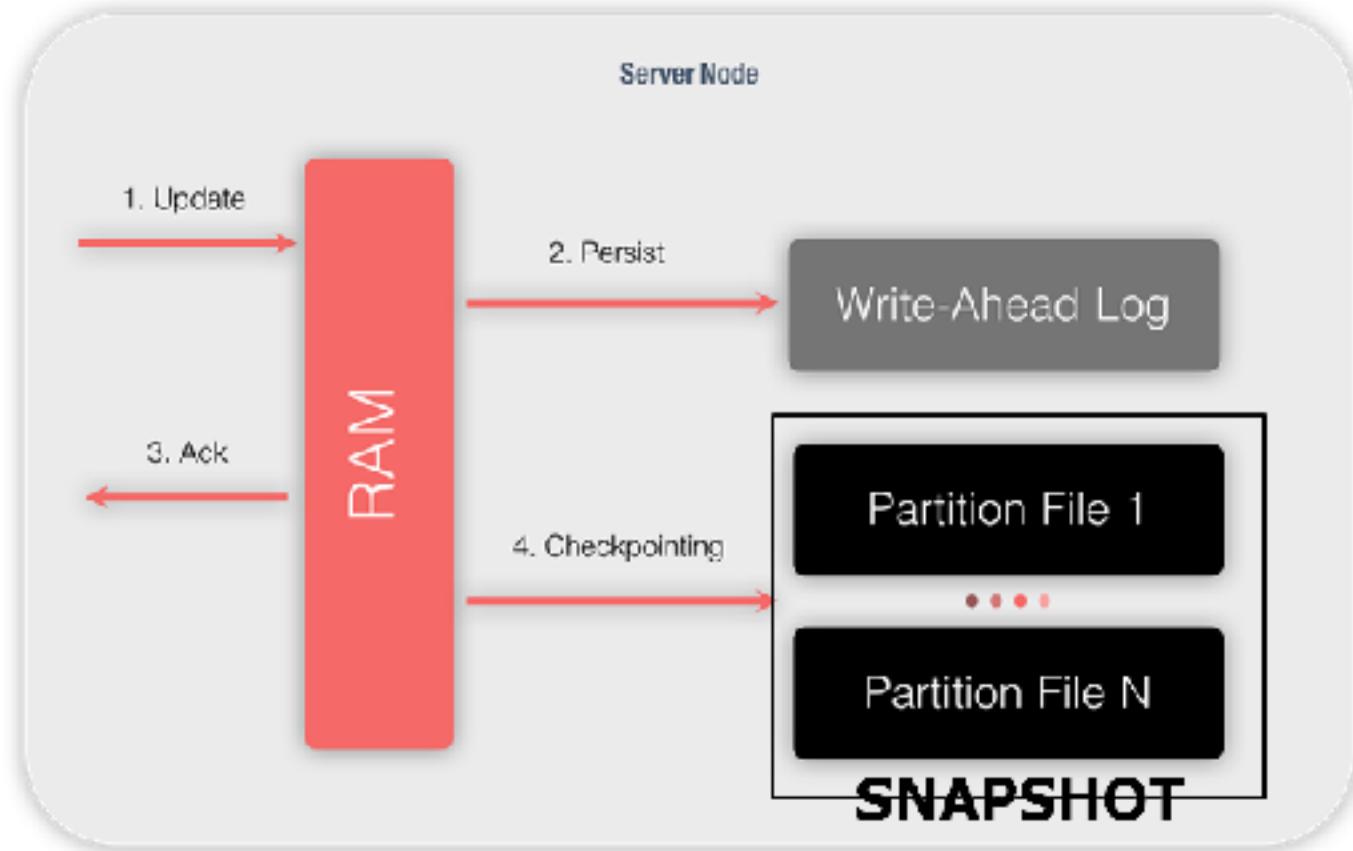
Disruptive Scenarios: Application



Disruptive Scenarios: Application



Disruptive Scenarios: Other Scenarios



Tools to start using Fault Injection

Code examples

<https://github.com/leapsky/FaultInjectionExamples>

Frameworks

Jepsen - <https://github.com/jepsen-io/jepsen>

Chaos Monkey - <https://github.com/Netflix/SimianArmy/wiki/Chaos-Monkey>

Linux Utilities

NetEm (tc) - <https://wiki.linuxfoundation.org/networking/netem>

stress-ng - <https://manned.org/stress-ng/fd34c972>

Iperf - <https://iperf.fr>

Load testing tools

JMeter - <https://jmeter.apache.org>

Configuration Management

Ansible - <https://docs.ansible.com>

Puppet - <https://puppet.com>

Lessons Learned

- **Fault Injection** is the art of explicitly forcing a system to fail to make sure that it will operate correctly in failure modes.
- **No risk - no test!**
- Test results must be **clear** and **unambiguous**.
- The closer your **test environments match** your **production environments**, the more accurate your testing will be.

Thank you! Questions?

Pavel Lipsky

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<https://github.com/jepsen-io/jepsen/tree/master/ignite>

<https://github.com/leapsky/>